

# Indian SAT+SMT school 2016

## SMT Tutorial

# 2. Quantifier Elimination and Interpolation in SMT

Alberto Griggio

Fondazione Bruno Kessler – Trento, Italy

Introduction

Example Applications in Formal Verification

SMT-based Quantifier Elimination

Computing interpolants in SMT

- (Existential) Quantifier Elimination problem: given a formula

$$\varphi := \exists X_1. \forall X_2 \dots \exists X_n. \phi(X_1, \dots, X_n, Y)$$

find a quantifier-free formula  $\psi(Y)$  that is equivalent to  $\varphi$  modulo  $T$

- Several important applications. E.g.

- Image computation
- Parameter synthesis

- (Craig) Interpolant for an ordered pair  $(A, B)$  of formulae s.t.

$A \wedge B \models_T \perp$  (or:  $A \models_T \neg B$ ) is a formula  $I$  s.t.

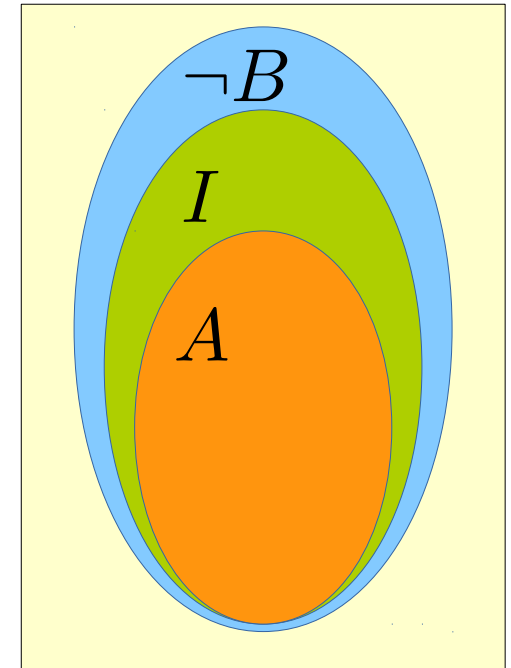
- $A \models_T I$
- $I \wedge B \models_T \perp$  ( $I \models_T \neg B$ )
- All the uninterpreted (in  $T$ ) symbols of  $I$  are shared between  $A$  and  $B$

- Why are interpolants useful?

- Overapproximation of  $A$  relative to  $B$

- Overapprox. of  $\exists_{\{x \notin B\}} \vec{x}. A$

- “Local” explanation of why  $A$  is inconsistent with  $B$



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## Symbolic transition systems

- State variables  $X$
- Initial states formula  $I(X)$
- Transition relation formula  $T(X, X')$
- A state  $\sigma$  is an assignment to the state vars  $\bigwedge_{x_i \in X} x_i = v_i$
- A path of the system  $S$  is a sequence of states  $\sigma_0, \dots, \sigma_k$  such that  $\sigma_0 \models I$  and  $\sigma_i, \sigma'_{i+1} \models T$
- A  $k$ -step (symbolic) unrolling of  $S$  is a formula
$$I(X^0) \wedge \bigwedge_{i=0}^{k-1} T(X^i, X^{i+1})$$
  - Encodes all possible paths of length up to  $k$
- A state property is a formula  $P$  over  $X$ 
  - Encodes all the states  $\sigma$  such that  $\sigma \models P$

# Forward reachability checking

## ■ Forward image computation

- Compute all states reachable from  $\sigma$  in one transition:

$$\text{Img}(\sigma(X)) := \exists X'. \sigma(X) \wedge T(X, X')[X/X']$$

- Prove that a set of states  $\text{Bad}(X)$  is **not reachable**:

$$R(X) := \text{I}(X)$$



$$\text{Img}(R(X))$$

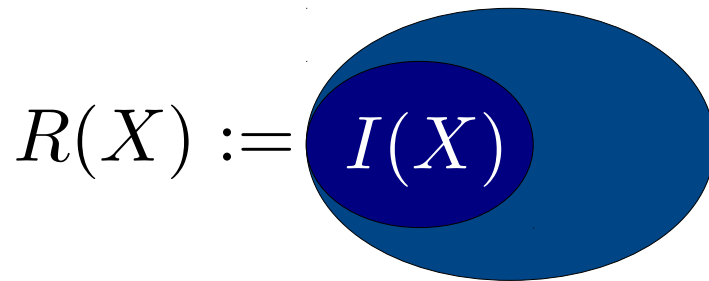
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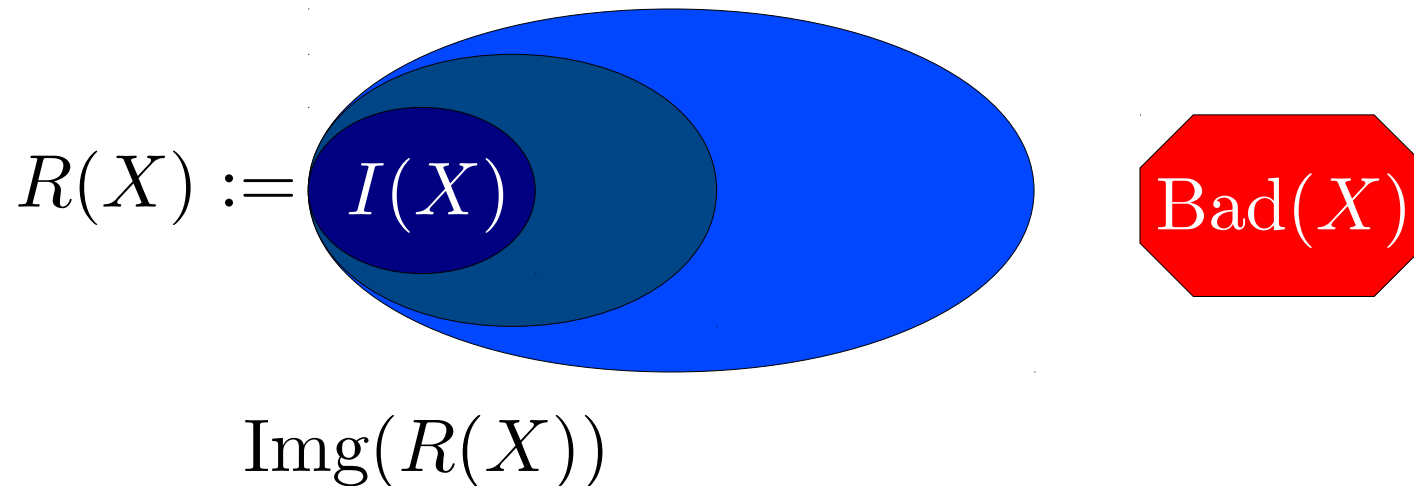
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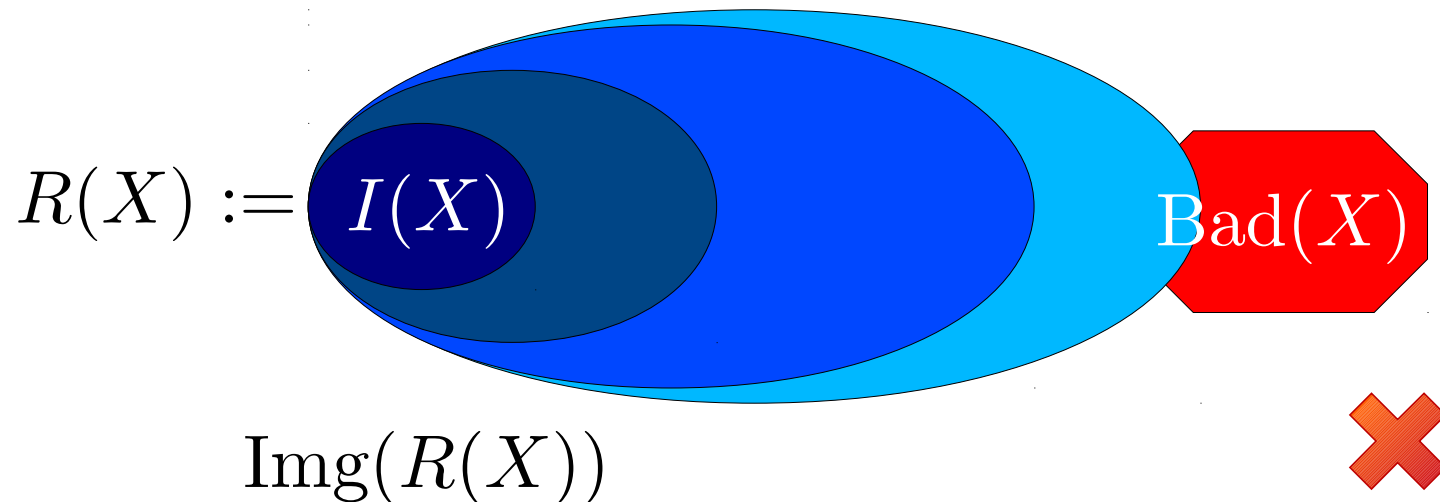
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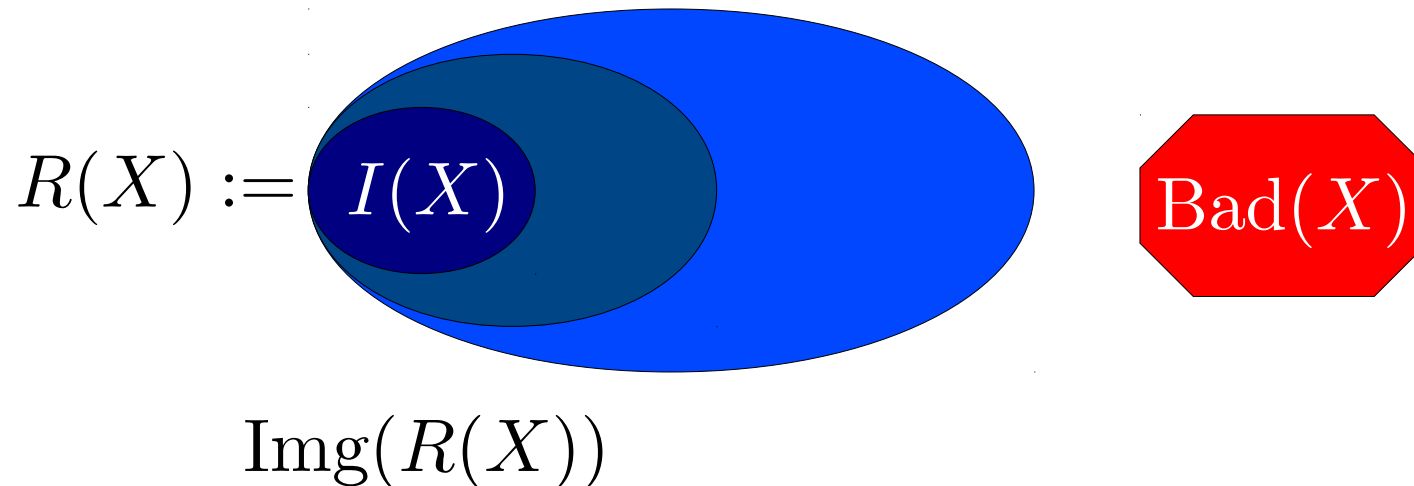
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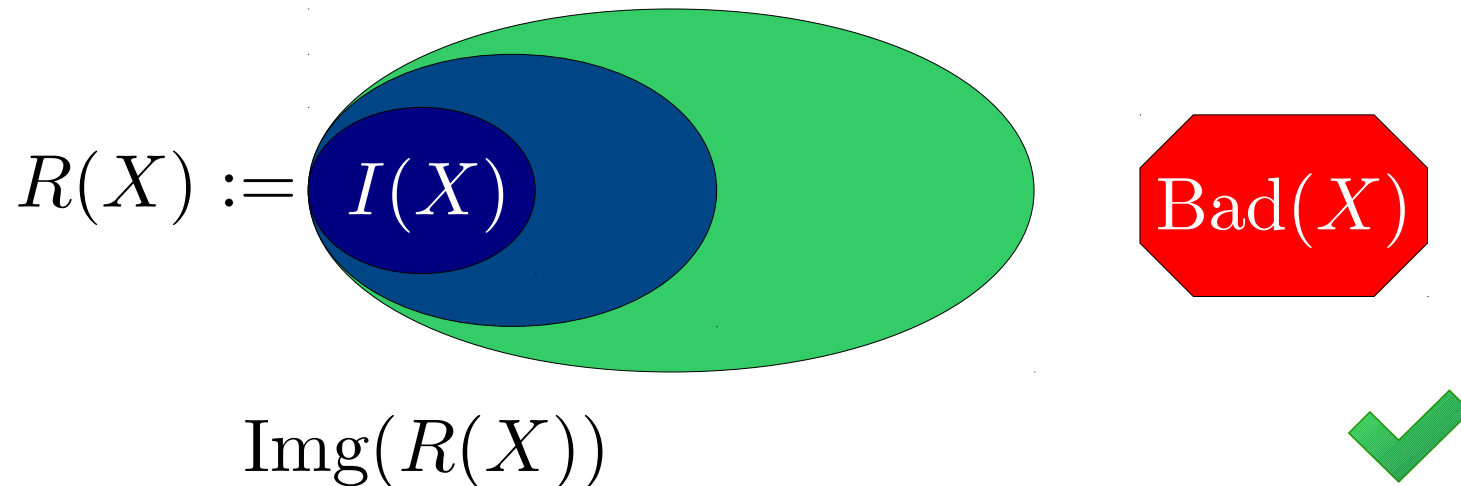
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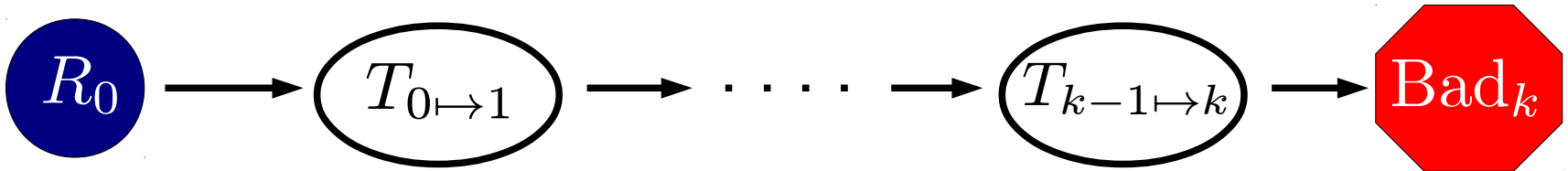
- Prove that a set of states  $\text{Bad}(X)$  is **not reachable**:



- Image computation requires **quantifier elimination**, which is typically **very expensive** (both in theory and in practice)
- Interpolation-based algorithm (McMillan CAV'03): use interpolants to **overapproximate image computation**
  - **much more efficient** than the previous algorithm
    - interpolation is often much cheaper than quantifier elimination
    - abstraction (overapproximation) accelerates convergence
  - termination is still guaranteed for finite-state systems

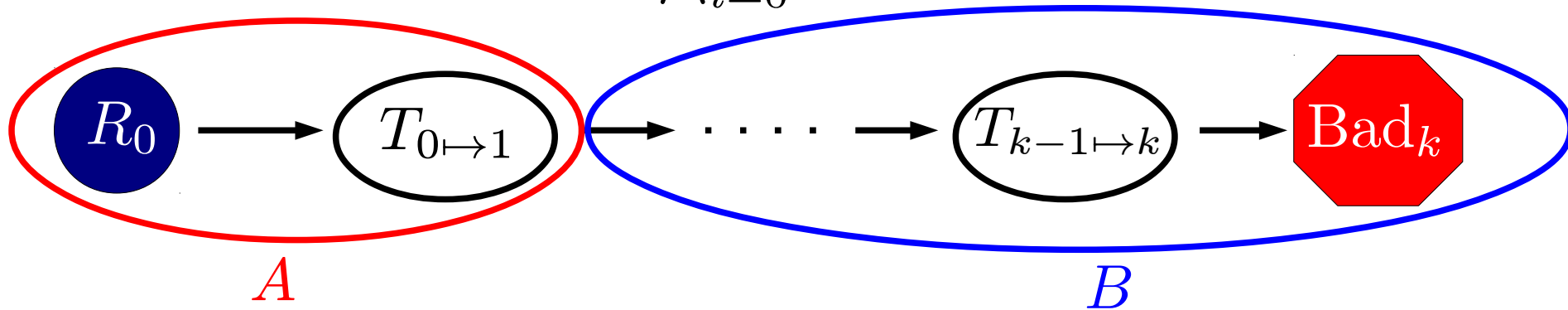
# Interpolation-based reachability

- Set  $R(X) := I(X)$
- Check satisfiability of  $R_0 \wedge \bigwedge_{i=0}^{k-1} T_i \wedge \text{Bad}_k$



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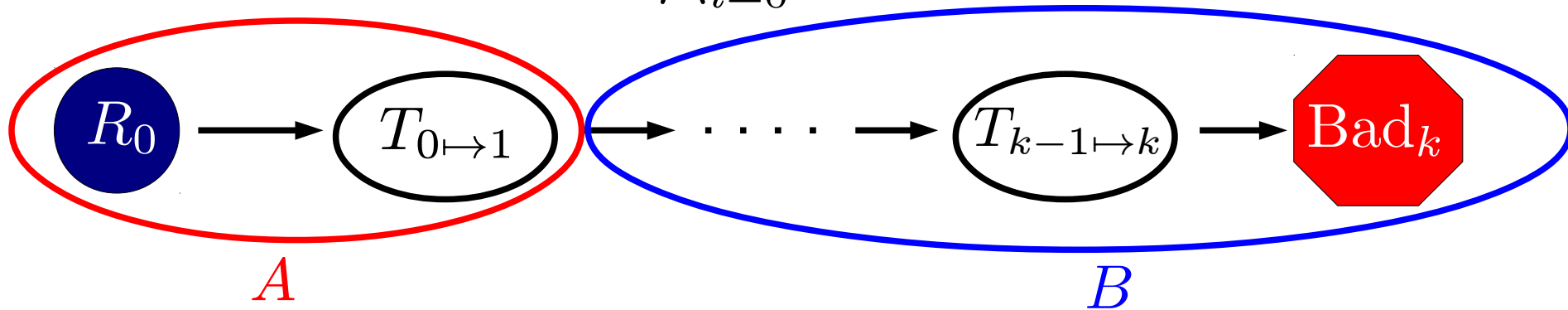


- If **UNSAT**:
  - Set  $\varphi(X) := \text{Interpolant}(A, B)[X_1/X]$

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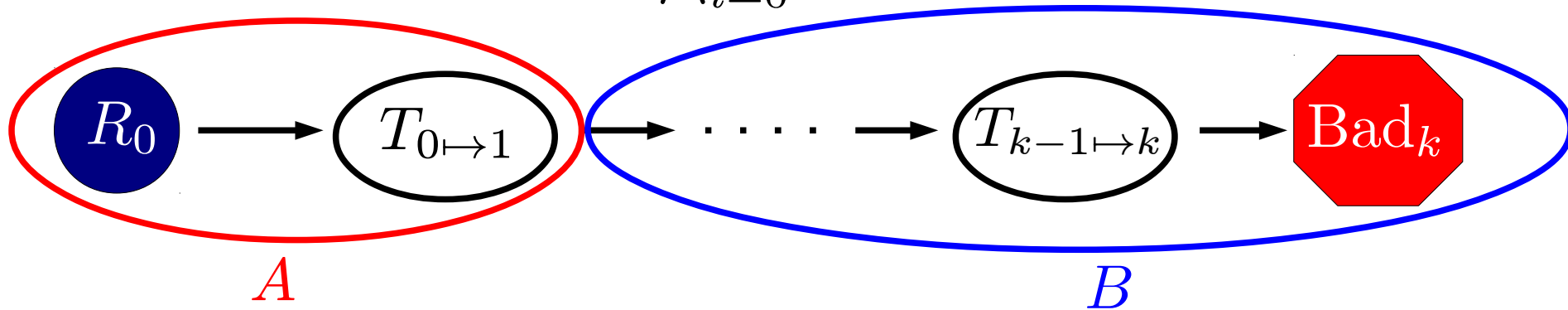


- If **UNSAT**:
  - Set  $\varphi(X) := \text{Interpolant}(A, B)[X_1/X]$ 

$\varphi$  is an **abstraction** of the forward image  
guided by the property
  - If  $\varphi \models R$ , return **UNREACHABLE** fixpoint found
  - else, set  $R(X) := R(X) \vee \varphi(X)$  and continue

# Interpolation-based reachability

- Set  $R(X) := I(X)$
- Check satisfiability of  $R_0 \wedge \bigwedge_{i=0}^{k-1} T_i \wedge \text{Bad}_k$



- If **SAT**:
  - If  $R \equiv I$ , return **REACHABLE**
    - The unrolling hits bad
  - Otherwise, we don't know
    - The path might be feasible due to the overapproximation
    - Increase  $k$  and try again

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## Fourier-Motzkin method

- Given a **conjunction** of linear inequalities  $C$  and **one variable**  $x$  to eliminate

- Partition  $C$  into  $C^+$  and  $C^-$ :

$$C^+ := \{a_i \cdot x \leq \sum_j b_{ij} \cdot y_j + c_i\}_i$$

$$C^- := \{-a_k \cdot x \leq \sum_j b_{kj} \cdot y_j + c_k\}_k$$

- Return  $\psi(Y) := \bigwedge_{ik} (0 \leq \sum_j \frac{a_k \cdot b_{ij} + a_i \cdot b_{kj}}{a_i \cdot a_k} y_j + \frac{a_i \cdot c_k + a_k \cdot c_i}{a_i \cdot a_k})$

- For multiple variables  $x_1, \dots, x_n$ , apply the above in sequence

- For arbitrary formulae  $\varphi(x, Y)$

- First put  $\varphi$  in DNF, and then apply the above

# Boosting Fourier-Motzkin with SMT

- The Fourier-Motzkin method is a **purely syntactical** one, which might generate a lot of **redundant constraints**
  - Blow-up when converting the input to DNF
  - Blow-up when eliminating a single variable
  - Blow-up when eliminating multiple variables
  - No reuse of information
- We can mitigate the blow-ups by using an **SMT solver**, to perform a “**semantic-aware**” **existential elimination**
  - Although it won't improve the (doubly-exponential) worst-case complexity, it will greatly improve performance in practice
    - See e.g. [\[Monniaux 2008\]](#)

```
def FM_elim_SMT(formula, vars):
    res = FALSE()
    while True:
        m = get_model(formula)
        if m is None: break
        conj = { (a if entails(m, a) else Not(a))
                  for a in atoms(formula) }
        conj_e = FM_elim_conj(conj, vars)
        res = Or(res, conj_e)
        formula = And(formula, Not(conj_e))
    return res
```

```
def FM_elim_conj(conj, vars):
    for x in vars:
        c_p = { c for c in conj if coeff(c, x) > 0 }
        c_n = { c for c in conj if coeff(c, x) < 0 }
        conj = conj - (c_p | c_n)
        for a in c_p:
            for b in c_n:
                c = combine(a, b, x)
                if not implies(conj, c): conj.add(c)
    return And(*conj)
```

# Alternative: Virtual Term Substitution

- Main bottleneck of the FME-based algorithm is the computation of the DNF
  - Even in the SMT case, still has to enumerate cubes of the input formula
- Virtual Term Substitution method doesn't require a DNF
  - Can work on a NNF, which can be computed in linear time
- Main idea: compute a set  $S := \{\sigma_1, \dots, \sigma_n\}$  such that  $\exists x. \varphi$  is equivalent to  $\bigvee_{i=1}^n \varphi[x := \sigma_i]$ 
  - $S$  is computed syntactically, by only looking at the literals of  $\varphi$ 
    - The Boolean structure doesn't matter

# Virtual Term Substitution

- **Collect all literals** containing  $x$ 
  - Put them in the form  $(x \bowtie t_i), \bowtie \in \{<, =, >\}$ 
    - By rewriting  $(t_1 \leq t_2) \mapsto (t_1 = t_2) \vee (t_1 < t_2)$   
 $\neg(t_1 \leq t_2) \mapsto (t_2 < t_1)$  (and so on)
- Build  $S := \{t_i \mid (x = t_i) \in \varphi\} \cup \{t_i - \varepsilon \mid (x < t_i) \in \varphi\} \cup \{\infty\}$ 
  - $\varepsilon$  is a **symbolic infinitesimal** parameter
- **Apply the substitutions** as follows

$$(x \bowtie t_j)[x := \infty] = \begin{cases} \perp & \text{if } \bowtie \in \{=, <\} \\ \top & \text{if } \bowtie \text{ is } > \end{cases}$$

$$(x \bowtie t_j)[x := t_i - \varepsilon] = \begin{cases} \perp & \text{if } \bowtie \text{ is } = \\ (t_i \leq t_j) & \text{if } \bowtie \text{ is } < \\ (t_i > t_j) & \text{if } \bowtie \text{ is } > \end{cases}$$

# Example

- $\varphi := \exists x. [(2y < 5) \wedge ((y > 0) \vee (x < 2y)) \wedge ((x \geq 0) \wedge (x < 4y)) \vee (y > -5)]$

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- $\varphi := \exists x. [(2y < 5) \wedge ((y > 0) \vee (x < 2y)) \wedge$   
 $((x \geq 0) \wedge (x < 4y)) \vee (y > -5)]$
- Collect literals  $\{(x < 2y), \underbrace{(x > 0), (x = 0)}_{(x \geq 0)}, (x < 4y)\}$
- $S := \{0, 2y - \varepsilon, 4y - \varepsilon, \infty\}$

# Example

- $\varphi := \exists x. [(2y < 5) \wedge ((y > 0) \vee (x < 2y)) \wedge ((x \geq 0) \wedge (x < 4y)) \vee (y > -5)]$
- **Collect literals**  $\{(x < 2y), \underbrace{(x > 0), (x = 0)}_{(x \geq 0)}, (x < 4y)\}$
- $S := \{0, 2y - \varepsilon, 4y - \varepsilon, \infty\}$
- $\varphi[x := 0] = (2y < 5) \wedge ((y > 0) \vee (0 < 2y)) \wedge ((0 < 4y) \vee (y > -5))$

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- $\varphi[x := 0] = (2y < 5) \wedge ((y > 0) \vee (0 < 2y)) \wedge ((0 < 4y) \vee (y > -5))$   
 $\varphi[x := 2y - \varepsilon] = (2y < 5) \wedge (((2y > 0) \wedge (2y \leq 4y)) \vee (y > -5))$

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- $\varphi := \exists x. [(2y < 5) \wedge ((y > 0) \vee (x < 2y)) \wedge$   
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 $\varphi[x := 4y - \varepsilon] = (2y < 5) \wedge ((y > 0) \vee (4y \leq 2y)) \wedge ((4y > 0) \vee (y > -5))$   
 $\varphi[x := \infty] = (2y < 5) \wedge (y > 0) \wedge (y > -5)$

# Example

- $\varphi := \exists x. [(2y < 5) \wedge ((y > 0) \vee (x < 2y)) \wedge ((x \geq 0) \wedge (x < 4y)) \vee (y > -5)]$
- **Collect literals**  $\{(x < 2y), \underbrace{(x > 0), (x = 0)}_{(x \geq 0)}, (x < 4y)\}$
- $S := \{0, 2y - \varepsilon, 4y - \varepsilon, \infty\}$
- $\varphi[x := 0] = (2y < 5) \wedge ((y > 0) \vee (0 < 2y)) \wedge ((0 < 4y) \vee (y > -5))$   
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 $\varphi[x := 4y - \varepsilon] = (2y < 5) \wedge ((y > 0) \vee (4y \leq 2y)) \wedge ((4y > 0) \vee (y > -5))$   
 $\varphi[x := \infty] = (2y < 5) \wedge (y > 0) \wedge (y > -5)$
- **Result:**  $\varphi[x := 0] \vee \varphi[x := 2y - \varepsilon] \vee \varphi[x := 4y - \varepsilon] \vee \varphi[x := \infty]$

# Virtual Term Substitution drawbacks

- Like the naive FM algorithm, the VTS method is purely syntactic
- Doesn't consider the Boolean structure of the formula
- Many cases might produce inconsistent disjunct, or duplicate and/or subsumed results

- In the previous example:

- $\varphi[x := 0]$  and  $\varphi[x := \infty]$  are equivalent
- $\varphi[x := 2y - \varepsilon]$  and  $\varphi[x := 4y - \varepsilon]$  are equivalent
- $\varphi[x := 0]$  is implied by  $\varphi[x := 2y - \varepsilon]$

- therefore,  $\exists x.\varphi$  is equivalent to  $\varphi[x := 2y - \varepsilon]$

- We can do better by exploiting SMT

# SMT-based Virtual Term Substitution

```
def VTS_elim_SMT(formula, vars):
    f = to_nnf(formula)
    res = FALSE()
    while True:
        m = get_model(f)
        if m is None: break
        d = VTS_elim_model(f, m, vars)
        res = Or(res, d)
        f = And(f, Not(d))
    return res
```

```
def VTS_elim_model(f, vars, m):
    for x in vars:
        S = get_S(f, x)
        val = eval_S(S, x, m)
        f = apply_VTS(f, x, val)
    return f
```

```
def eval_S(S, x, m):
    cur = None
    for c in S:
        if c is (x = t) and m[x] == m[t]:
            return t
        elif c is (x < t) and
             (cur is None or m[t] < m[cur]):
            cur = t
    if cur is not None:
        return cur - EPSILON()
    return INF()
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Find the virtual substitution  
that is consistent with  
the current model

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Find the virtual substitution  
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Do not explore  
already-covered models

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# Efficient interpolation in SAT

- Interpolants for Boolean CNF formulae ( $A$ ,  $B$ ) can be computed from resolution refutations in linear time
- Traverse the resolution proof, annotating each node with a partial interpolant /
  - The partial interpolant for the root node (the empty clause) is the computed interpolant

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- McMillan's annotation rules (others exist):
  - For each leaf node (input clause)  $C$  in the proof:
    - If  $C \in A$ , set  $I := \bigvee \{l \in C \mid \text{var}(l) \in B\}$
    - Otherwise ( $C \in B$ ), set  $I := \top$

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    - If  $C \in A$ , set  $I := \bigvee \{l \in C \mid \text{var}(l) \in B\}$
    - Otherwise ( $C \in B$ ), set  $I := \top$
  - For each inner node (resolution) with parents  $\varphi \vee l$  and  $\psi \vee \neg l$  and annotations  $I_1$  and  $I_2$ 
    - If  $\text{var}(l) \in B$ , set  $I := I_1 \wedge I_2$ ; otherwise, set  $I := I_1 \vee I_2$

# Example

$$A := (x \vee \neg y_1) \wedge (\neg x \vee \neg y_2) \wedge y_1$$

$$B := (\neg y_1 \vee y_2) \wedge (y_1 \vee z) \wedge \neg z$$

$$\begin{array}{c} \frac{x \vee \neg y_1 \qquad \neg x \vee \neg y_2}{\neg y_1 \vee \neg y_2} \qquad y_1 \\ \hline \neg y_2 \qquad \neg y_1 \vee y_2 \\ \hline y_1 \vee z \qquad \neg y_1 \\ \hline z \qquad \neg z \\ \hline \perp \end{array}$$

# Example

$$A := (x \vee \neg y_1) \wedge (\neg x \vee \neg y_2) \wedge y_1$$

$$B := (\neg y_1 \vee y_2) \wedge (y_1 \vee z) \wedge \neg z$$

$x \vee \neg y_1$	$\neg y_1$	$\neg x \vee \neg y_2$	$\neg y_2$
$\neg y_1 \vee \neg y_2$	$\neg y_1 \vee \neg y_2$	$y_1$	$y_1$
$\neg y_2$	$(\neg y_1 \vee \neg y_2) \wedge y_1$	$\neg y_1 \vee y_2$	$\top$
$y_1 \vee z$	$\top$	$\neg y_1$	$(\neg y_1 \vee \neg y_2) \wedge y_1$
$z$	$(\neg y_1 \vee \neg y_2) \wedge y_1$	$\neg z$	$\top$
$\perp$		$(\neg y_1 \vee \neg y_2) \wedge y_1$	

# Interpolants in SMT

- Resolution refutations in SMT:

Boolean part  
(ground resolution)



*T*-specific part for conjunctions  
of constraints (negated *T*-lemmas)

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+

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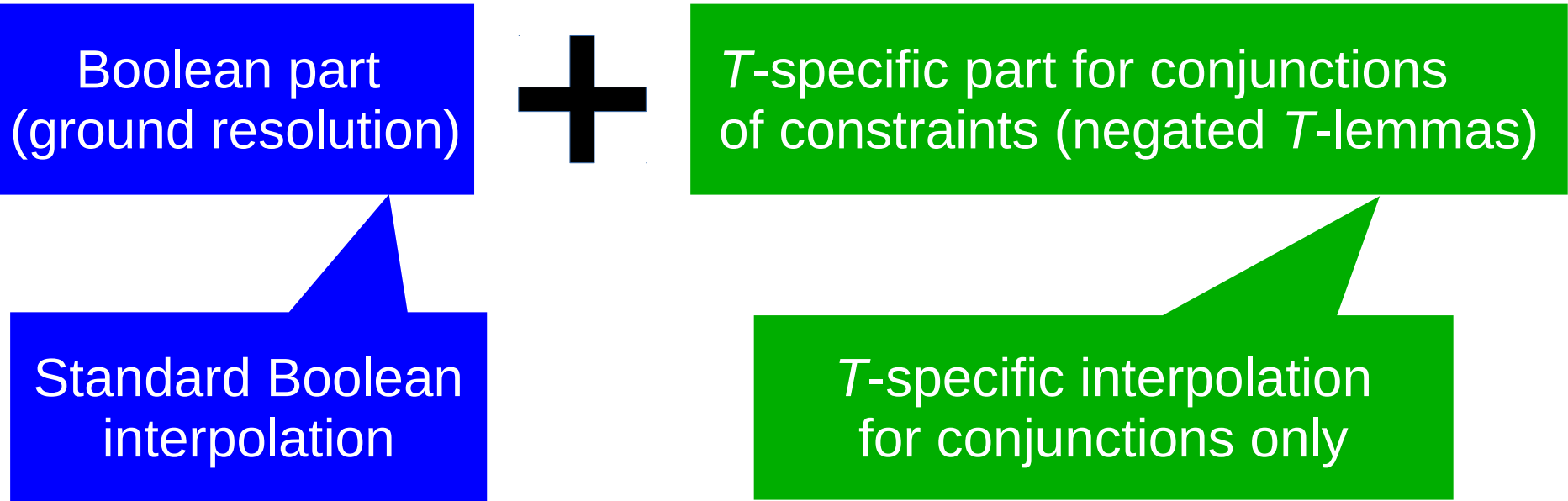
Standard Boolean  
interpolation

*T*-specific interpolation  
for conjunctions only

Theory interpolation only for sets of *T*-literals




# Interpolants in SMT

## ■ Resolution refutations in SMT:



## ■ Annotation for a $T$ -lemma $C$ :

$$I := T\text{-interpolant}(\bigwedge \{l \in \neg C \mid \text{var}(l) \notin B\}, \\ \bigwedge \{l \in \neg C \mid \text{var}(l) \in B\})$$

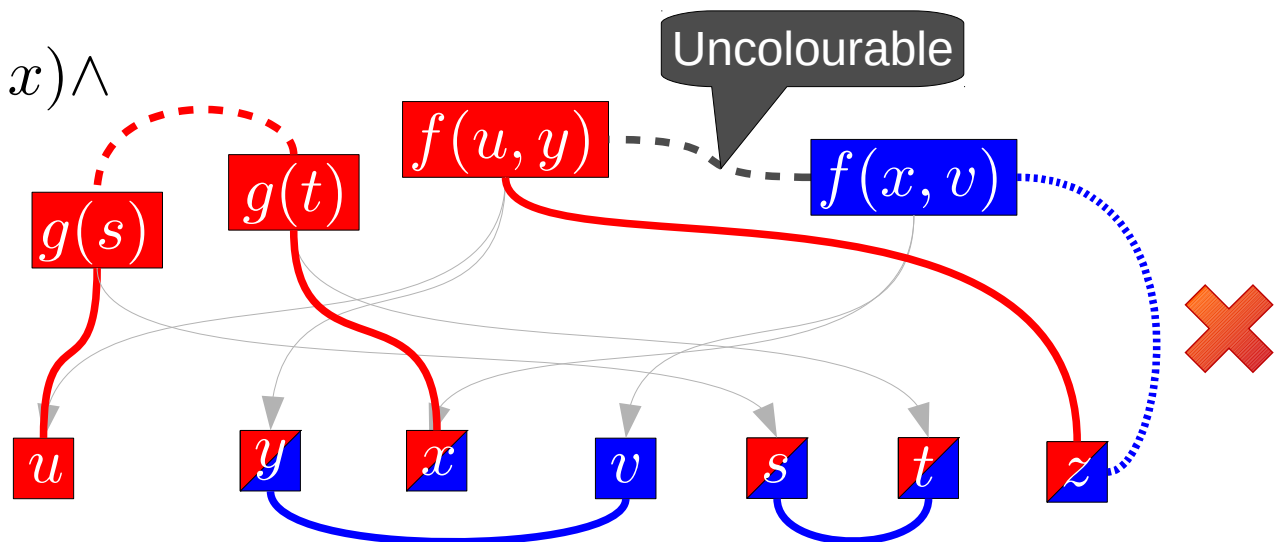
- Interpolants from **coloured congruence graphs**
  - Nodes with colours:
    -  if term occurs in  $A$
    -  if term occurs in  $B$
    -  if term is shared
  - Edges with colours of the nodes they connect
    - **Uncolorable edge**: connects nodes of two different colours
  - Always possible to obtain a coloured graph
    - (by introducing new nodes)

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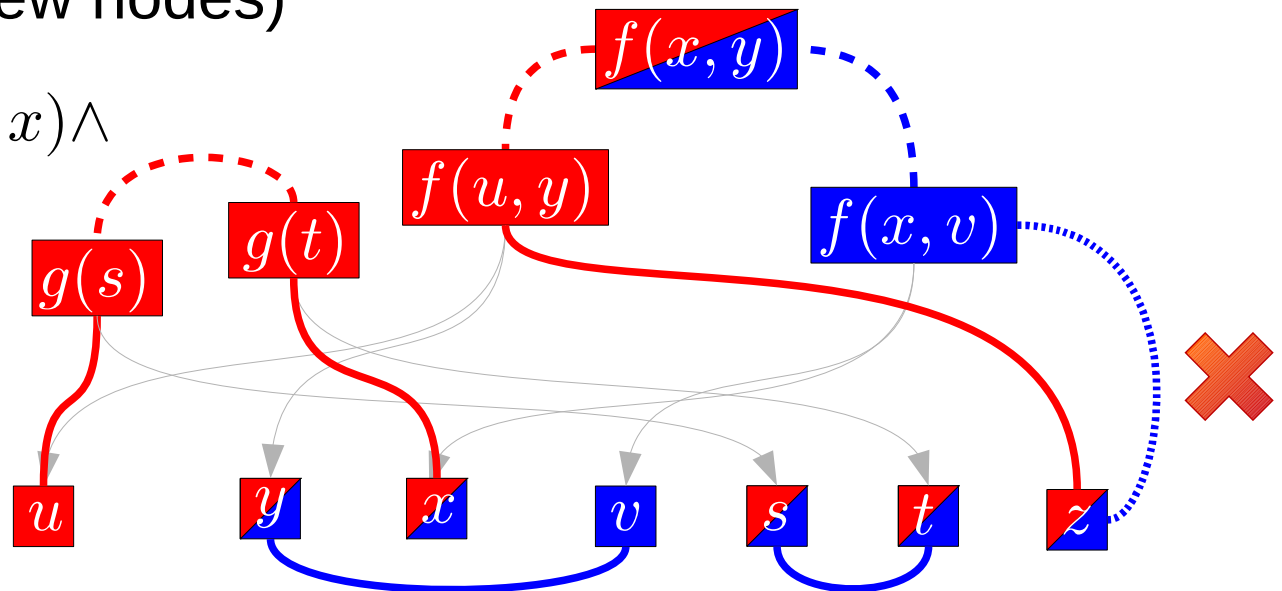


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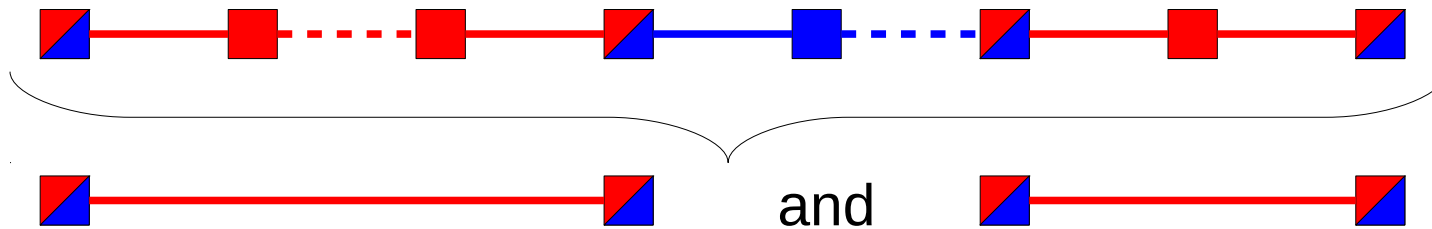
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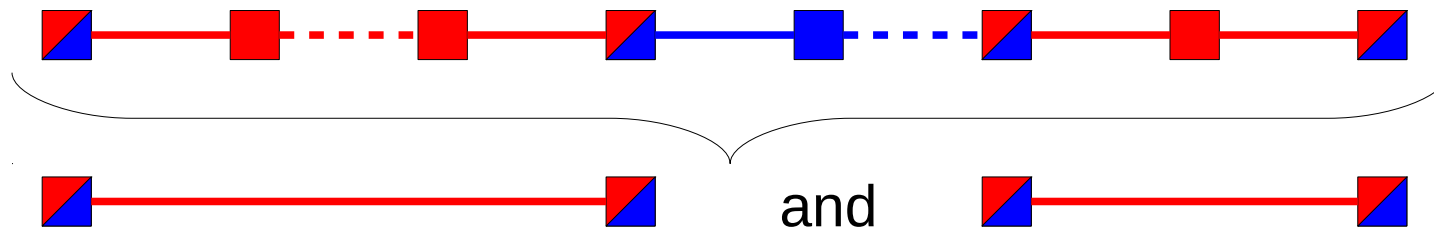
# Interpolation algorithm (sketch)

- Start from disequality edge .....
- Compute summaries for *A*-paths with shared endpoints

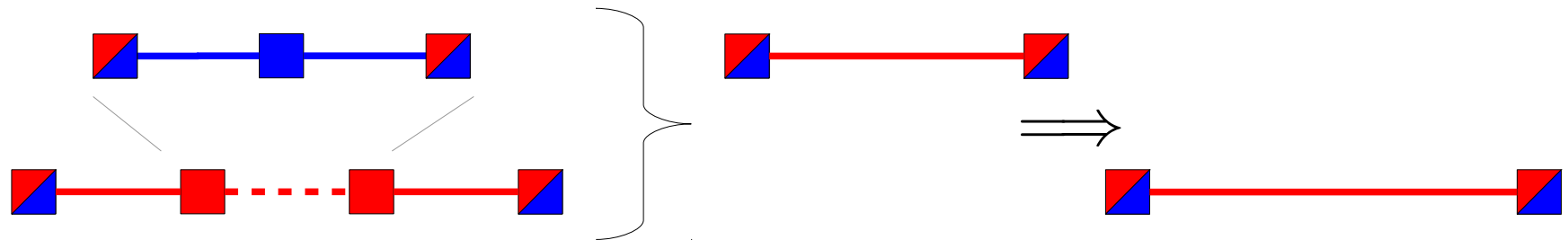


# Interpolation algorithm (sketch)

- Start from disequality edge .....
- Compute **summaries** for **A**-paths with shared endpoints

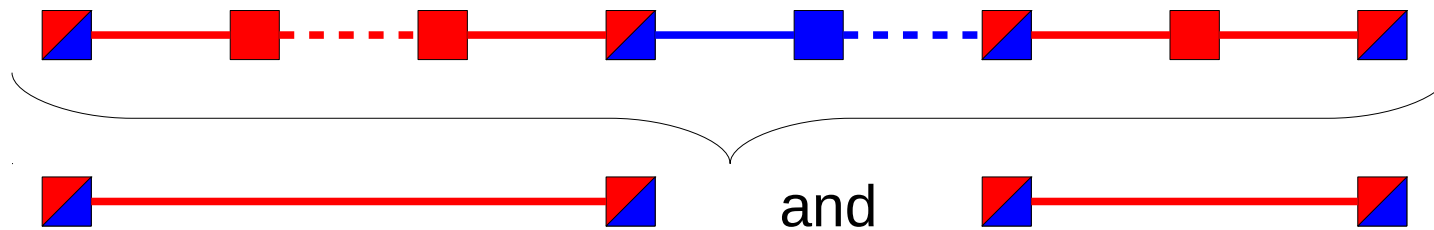


- If an **A**-summary involves a **congruence** edge, compute summaries **recursively** on function arguments
  - Use **B**-summaries as **premises** for the **A**-summary

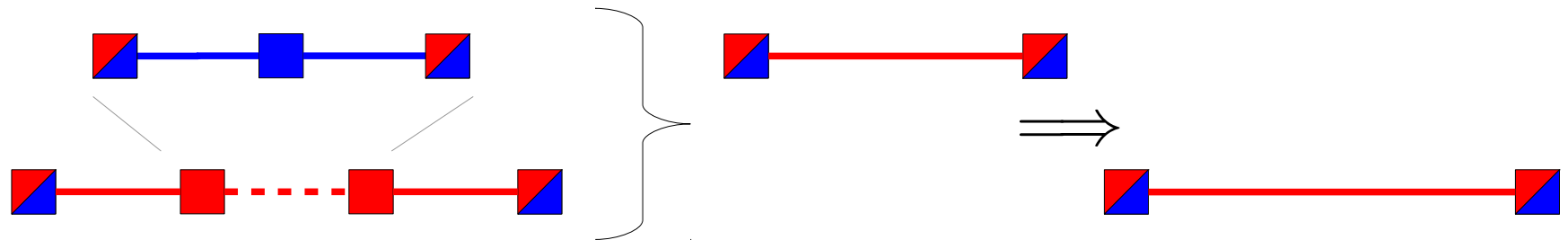


# Interpolation algorithm (sketch)

- Start from disequality edge .....
- Compute **summaries** for **A**-paths with shared endpoints



- If an **A**-summary involves a **congruence** edge, compute summaries **recursively** on function arguments
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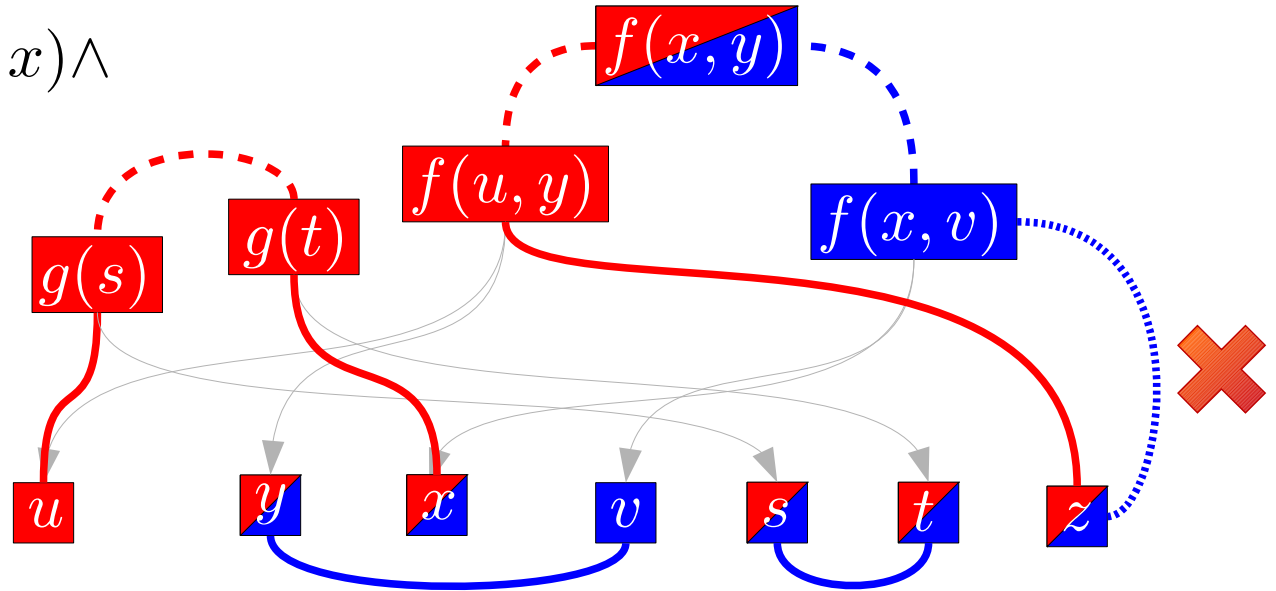


- (Several cases to consider)

# Example

$$A := (u = g(s)) \wedge (g(t) = x) \wedge (f(u, y) = z)$$

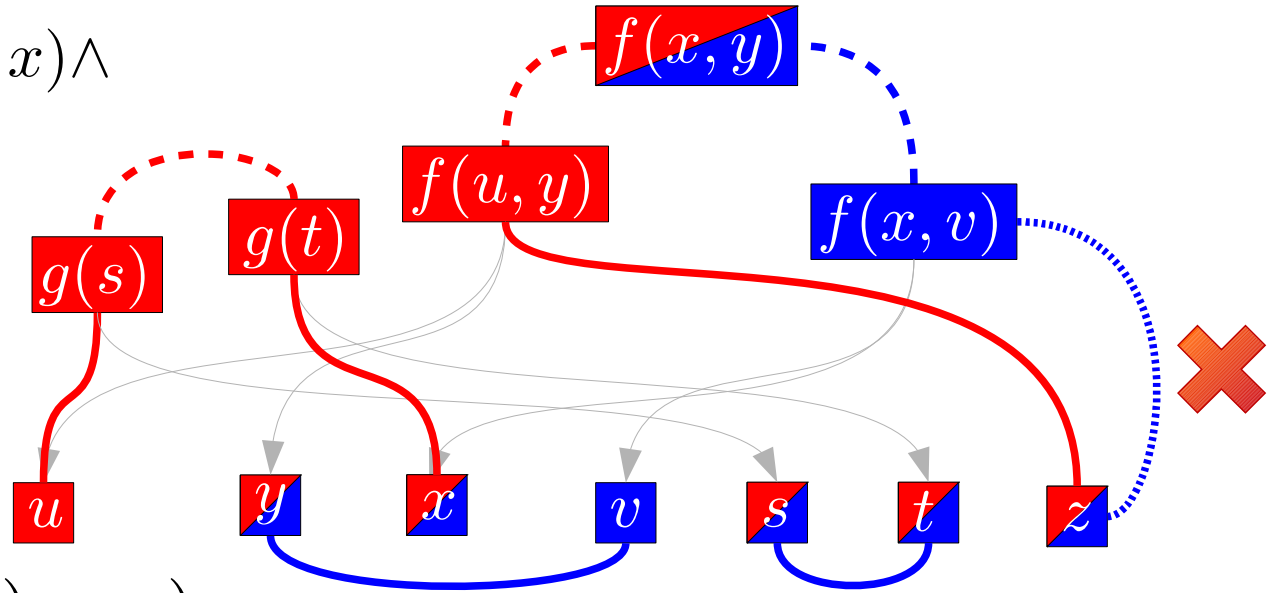
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# Example

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$$B := (v = y) \wedge (s = t) \wedge \neg(f(x, v) = z)$$



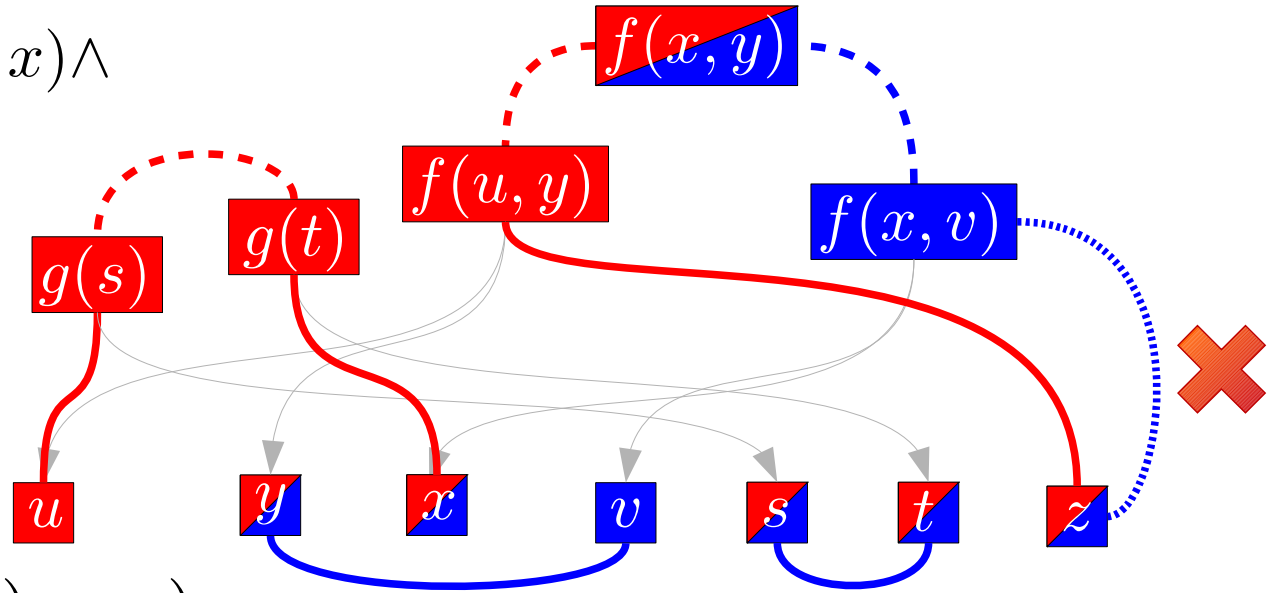
- Start from  $\neg(f(x, v) = z)$

- $A$ -summaries for  $\{z \xrightarrow{f(u, y)} f(x, y) \xrightarrow{f(x, v)} f(x, v)\} \quad z = f(x, y)$

# Example

$$A := (u = g(s)) \wedge (g(t) = x) \wedge (f(u, y) = z)$$

$$B := (v = y) \wedge (s = t) \wedge \neg(f(x, v) = z)$$



- Start from  $\neg(f(x, v) = z)$

- $A$ -summaries for  $\{z \text{---} f(u, y) \text{---} f(x, y) \text{---} f(x, v)\} \quad z = f(x, y)$

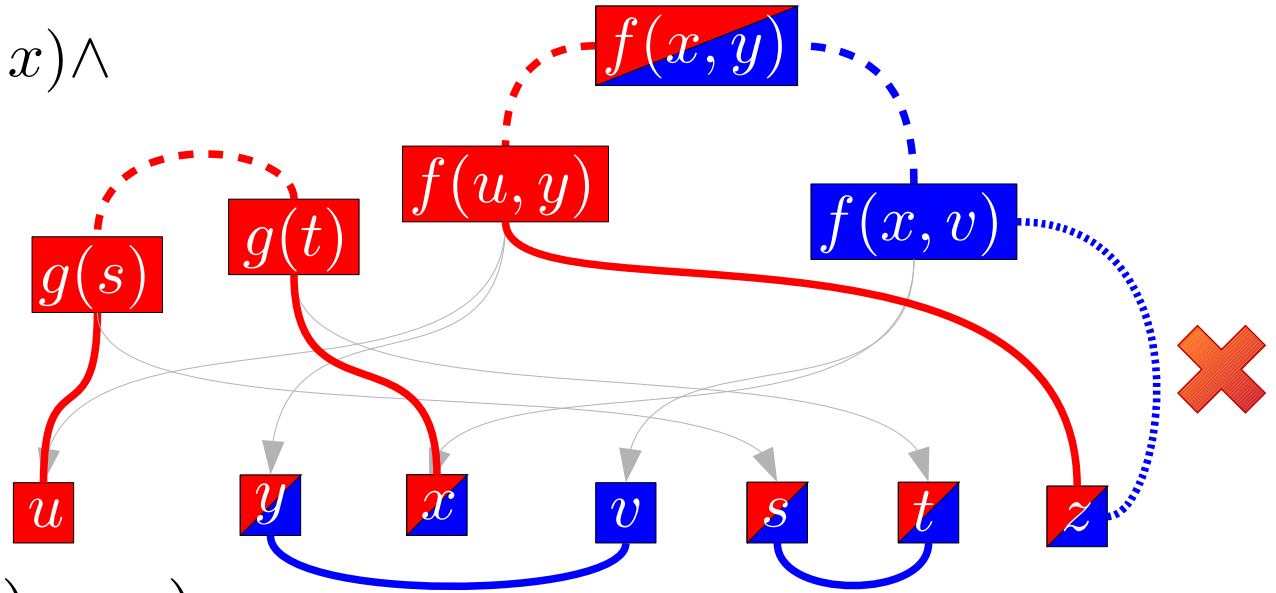
- Recurse on edge  $f(u, y) \text{---} f(x, y)$

- Path  $\{u \text{---} g(s) \text{---} g(t) \text{---} x\} \quad \top$

# Example

$$A := (u = g(s)) \wedge (g(t) = x) \wedge (f(u, y) = z)$$

$$B := (v = y) \wedge (s = t) \wedge \neg(f(x, v) = z)$$



- Start from  $\neg(f(x, v) = z)$

- $A$ -summaries for  $\{z \xrightarrow{f(u, y)} f(x, y) \xrightarrow{f(x, v)}\} z = f(x, y)$

- Recurse on edge  $f(u, y) \xrightarrow{\quad} f(x, y)$

- Path  $\{u \xrightarrow{g(s)} g(t) \xrightarrow{\quad} x\} \top$

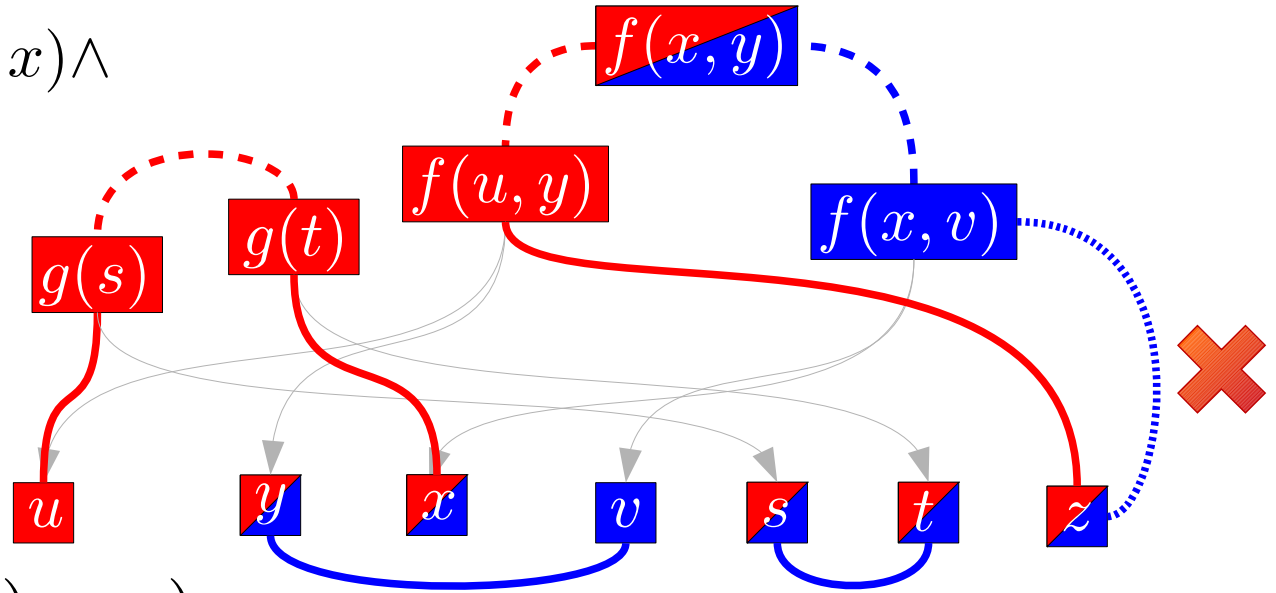
- Recurse on edge  $g(s) \xrightarrow{\quad} g(t)$

- Path  $\{s \xrightarrow{\quad} t\}$ ,  $B$ -summary:  $(s = t)$

# Example

$$A := (u = g(s)) \wedge (g(t) = x) \wedge (f(u, y) = z)$$

$$B := (v = y) \wedge (s = t) \wedge \neg(f(x, v) = z)$$



- Start from  $\neg(f(x, v) = z)$

- $A$ -summaries for  $\{z \xrightarrow{\text{red}} f(u, y) \xrightarrow{\text{dashed}} f(x, y) \xrightarrow{\text{dashed}} f(x, v)\} \quad z = f(x, y)$

- Recurse on edge  $f(u, y) \xrightarrow{\text{dashed}} f(x, y)$

- Path  $\{u \xrightarrow{\text{red}} g(s) \xrightarrow{\text{dashed}} g(t) \xrightarrow{\text{red}} x\} \quad \top$

- Recurse on edge  $g(s) \xrightarrow{\text{dashed}} g(t)$

- Path  $\{s \xrightarrow{\text{blue}} t\}$ ,  $B$ -summary:  $(s = t)$

- Interpolant:  $(s = t) \implies (z = f(x, y))$

# Linear Rational Arithmetic (LRA)

- Interpolants from proofs of unsatisfiability of a system of inequalities  $\sum_i a_i x_i \leq c$
- **Proof of unsatisfiability:** linear combination of inequalities with positive coefficients to derive a contradiction ( $0 \leq c$  with  $c < 0$ )
- **Interpolant** obtained out of the proof by combining inequalities from **A** (using the same coefficients)
- Proof of unsatisfiability generated from the Simplex

# Example

$$A := \underbrace{(3x_2 - x_1 \leq 1)}_{s_1}, \underbrace{(0 \leq x_1 + x_2)}_{s_2}$$

$$B := \underbrace{(3 \leq x_3 - 2x_1)}_{s_3}, \underbrace{(2x_3 \leq 1)}_{s_4}$$

tableau

bounds

candidate solution  $\beta$

$$s_1 = 3x_2 - x_1$$

$$-\infty \leq s_1 \leq 1$$

$$x_1 \mapsto 0$$

$$s_2 = x_1 + x_2$$

$$0 \leq s_2 \leq \infty$$

$$x_2 \mapsto 0$$

$$s_3 = x_3 - 2x_1$$

$$3 \leq s_3 \leq \infty$$

$$x_3 \mapsto 0$$

$$s_4 = 2x_3$$

$$-\infty \leq s_4 \leq 1$$

$$s_1 \mapsto 0$$

$$s_2 \mapsto 0$$

$$s_3 \mapsto 0$$

$$s_4 \mapsto 0$$

# Example

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tableau

$$x_3 = -\frac{1}{2}s_1 + \frac{3}{2}s_2 + s_3$$

$$x_2 = \frac{1}{4}s_1 + \frac{1}{4}s_2$$

$$x_1 = -\frac{1}{4}s_1 + \frac{3}{4}s_2$$

$$s_4 = -s_1 + 3s_2 + 2s_3$$

bounds

$$-\infty \leq s_1 \leq 1$$

$$0 \leq s_2 \leq \infty$$

$$3 \leq s_3 \leq \infty$$

$$-\infty \leq s_4 \leq 1$$

candidate solution  $\beta$

$$x_1 \mapsto -\frac{1}{4}$$

$$x_2 \mapsto \frac{1}{4}$$

$$x_3 \mapsto \frac{5}{2}$$

$$s_1 \mapsto 1$$

$$s_2 \mapsto 0$$

$$s_3 \mapsto 3$$

$$s_4 \mapsto 5$$

No suitable variable for pivoting!

**Conflict**

# Example

$$A := \underbrace{(3x_2 - x_1 \leq 1)}_{s_1}, \underbrace{(0 \leq x_1 + x_2)}_{s_2}$$

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bounds

$$-\infty \leq s_1 \leq 1$$

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$$s_2 \mapsto 0$$

$$s_3 \mapsto 3$$

$$s_4 \mapsto 5$$

Proof:

$$1 \cdot (2x_3 \leq 1) \quad 1 \cdot (3x_2 - x_1 \leq 1)$$

$$(2x_3 + 3x_2 - x_1 \leq 2) \quad 3 \cdot (0 \leq x_1 + x_2)$$

$$(2x_3 - 4x_1 \leq 2) \quad 2 \cdot (3 \leq x_3 - 2x_1)$$

$$(0 \leq -4)$$

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$$s_1 \mapsto 1$$

$$s_2 \mapsto 0$$

$$s_3 \mapsto 3$$

$$s_4 \mapsto 5$$

Interpolant:

$$\text{---} \quad 1 \cdot (3x_2 - x_1 \leq 1)$$

$$(3x_2 - x_1 \leq 1) \quad 3 \cdot (0 \leq x_1 + x_2)$$

$$(-4x_1 \leq 1) \quad \text{---}$$

$$(-4x_1 \leq 1)$$

# Linear Integer Arithmetic (LIA)

- Constraints of the form

$$\sum_i c_i x_i + c \bowtie 0, \quad \bowtie \in \{\leq, =\}$$

- Cutting-plane proof system: **complete** proof system for LIA

$$\text{Hyp } \frac{}{t \leq 0}$$

$$\text{Comb } \frac{t_1 \leq 0 \quad t_2 \leq 0}{c_1 \cdot t_1 + c_2 \cdot t_2 \leq 0}, c_1, c_2 > 0$$

$$\text{Div } \frac{\sum_i c_i x_i + c \leq 0}{\sum_i \frac{c_i}{d} x_i + \lceil \frac{c}{d} \rceil \leq 0}, d > 0 \text{ divides the } c_i\text{'s}$$

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LRA rules

$$\text{Div } \frac{\sum_i c_i x_i + c \leq 0}{\sum_i \frac{c_i}{d} x_i + \lceil \frac{c}{d} \rceil \leq 0}, d > 0 \text{ divides the } c_i\text{'s}$$

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- Interpolation by annotating proof rules with inequalities

- When  $\perp$  is derived, the associated annotation is the computed interpolant

# Interpolation with ceilings

- Need to extend the signature of LIA to allow interpolation
  - Introduce the ceiling function  $\lceil \cdot \rceil$  [Pudlák '97]
  - Allow non-variable terms to be non-integers (e.g.  $\frac{x}{2}$ )

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- Allow non-variable terms to be non-integers (e.g.  $\frac{x}{2}$ )

$$\text{Hyp} \quad \frac{-}{t \leq 0 \ [t' \leq 0]} \quad t' = \begin{cases} t & \text{if } t \leq 0 \in A \\ 0 & \text{if } t \leq 0 \in B \end{cases}$$

$$\text{Comb} \quad \frac{t_1 \leq 0 \ [t'_1 \leq 0] \quad t_2 \leq 0 \ [t'_2 \leq 0]}{c_1 \cdot t_1 + c_2 \cdot t_2 \leq 0 \ [c_1 \cdot t'_1 + c_2 \cdot t'_2 \leq 0]}$$

$$\text{Div} \quad \frac{\sum_{y_j \notin B} a_j y_j + \sum_{z_k \notin A} b_k z_k + \sum_{x_i \in A \cap B} c_i x_i + c}{\left[ \sum_{y_j \notin B} a_j y_j + \sum_{x_i \in A \cap B} c'_i x_i + t' \right]}$$

$$\frac{\sum_{y_j \notin B} \frac{a_j}{d} y_j + \sum_{z_k \in B} \frac{b_k}{d} z_k + \sum_{x_i \in A \cap B} \frac{c_i}{d} x_i + \lceil \frac{c}{d} \rceil}{\left[ \sum_{y_j \notin B} \frac{a_j}{d} y_j + \left\lceil \frac{\sum_{x_i \in A \cap B} c'_i x_i + t'}{d} \right\rceil \right]} \quad d > 0 \text{ divides } a_j, b_k, c_i$$

# Interpolation with ceilings - example

$$A := \begin{cases} -y - 4x - 1 \leq 0 \\ y + 4x \leq 0 \end{cases}$$

$$B := \begin{cases} -y - 4z + 1 \leq 0 \\ y + 4z - 2 \leq 0 \end{cases}$$

$$y + 4x \leq 0 \quad -y - 4z + 1 \leq 0$$

---

$$4x - 4z + 1 \leq 0$$

$$-y - 4x - 1 \leq 0 \quad y + 4z - 2 \leq 0$$

---

$$4 \cdot (x - z + 1 \leq 0)$$

---

$$-4x + 4z - 3 \leq 0$$

---

$$(1 \leq 0) \equiv \perp$$

# Interpolation with ceilings - example

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$$[y + 4x \leq 0] \quad [0 \leq 0]$$

$$4x - 4z + 1 \leq 0$$

$$[y + 2nx \leq 0]$$

$$4 \cdot (x - z + 1 \leq 0)$$

$$[x + \lceil \frac{y}{4} \rceil \leq 0]$$

$$-y - 4x - 1 \leq 0 \quad y + 4z - 2 \leq 0$$

$$[-y - 4x - 1 \leq 0] \quad [0 \leq 0]$$

$$-4x + 4z - 3 \leq 0$$

$$[-y - 4x - 1 \leq 0]$$

$$(1 \leq 0) \equiv \perp$$

$$[4\lceil \frac{y}{4} \rceil - y - 1 \leq 0]$$

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$$A := \begin{cases} -y - 4x - 1 \leq 0 \\ y + 4x \leq 0 \end{cases}$$

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$$[y + 2nx \leq 0]$$

$$4 \cdot (x - z + 1 \leq 0)$$

$$[x + \lceil \frac{y}{4} \rceil \leq 0]$$

$$-y - 4x - 1 \leq 0 \quad y + 4z - 2 \leq 0$$

$$[-y - 4x - 1 \leq 0] \quad [0 \leq 0]$$

$$-4x + 4z - 3 \leq 0$$

$$[-y - 4x - 1 \leq 0]$$

$$(1 \leq 0) \equiv \perp$$

$$\text{Interpolant: } [4\lceil \frac{y}{4} \rceil - y - 1 \leq 0]$$

- ceilings can be **eliminated via preprocessing**

- Replace every term  $\lceil t \rceil$   
with a fresh integer variable  $x_{\lceil t \rceil}$
- Add the 2 unit clauses  
(encoding the meaning of ceiling:  $\lceil t \rceil - 1 < t \leq \lceil t \rceil$  )

$$(l \cdot x_{\lceil t \rceil} - l \cdot t + l \leq 0)$$

$$(l \cdot t - l \cdot x_{\lceil t \rceil} \leq 0)$$

where  $l$  is the least common multiple of the denominators of the coefficients in  $t$

# Bit-vectors (BV)

---

- Interpolation for bit-vectors is hard
  - Only some limited work done so far
- Most efficient solvers use eager encoding into SAT, which is efficient but not good for interpolation
  - Easy in principle, but not very useful interpolants
- Try to exploit lazy bit-blasting to incorporate BV into DPLL(T)

# Interpolation via Bit-Blasting

- Interpolation via bit-blasting is easy...
  - From  $A_{BV}$  and  $B_{BV}$  generate  $A_{Bool}$  and  $B_{Bool}$   
Each var  $x$  of width  $n$  encoded with  $n$  Boolean vars  $b_1^x \dots b_n^x$
  - Generate a Boolean interpolant  $I_{Bool}$  for  $(A_{Bool}, B_{Bool})$
  - Replace every variable  $b_i^x$  in  $I_{Bool}$  with the bit-selection  $x[i]$   
and every Boolean connective with the corresponding bit-wise connective:  $\wedge \mapsto \&, \vee \mapsto |, \neg \mapsto \sim$
- ...but quite impractical
  - Generates “ugly” interpolants
  - Word-level structure of the original problem completely lost
    - How to apply word-level simplifications?

# Interpolation via Bit-Blasting - Example

$$A \stackrel{\text{def}}{=} (a_{[8]} * b_{[8]} = 15_{[8]}) \wedge (a_{[8]} = 3_{[8]})$$

$$B \stackrel{\text{def}}{=} \neg(b_{[8]} \%_u c_{[8]} = 1_{[8]}) \wedge (c_{[8]} = 2_{[8]})$$

A word-level interpolant is:

$$I \stackrel{\text{def}}{=} (b_{[8]} * 3_{[8]} = 15_{[8]})$$

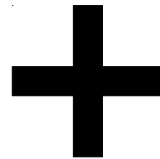
...but with bit-blasting we get:

$$I' \stackrel{\text{def}}{=} (b_{[8]}[0] = 1_{[1]}) \wedge ((b_{[8]}[0] \& \sim ((((((\sim b_{[8]}[7] \& \sim b_{[8]}[6]) \& \sim b_{[8]}[5]) \& \sim b_{[8]}[4]) \& \sim b_{[8]}[3]) \& b_{[8]}[2]) \& \sim b_{[8]}[1])) = 0_{[1]})$$

# Alternative: lazy bit-blasting and DPLL(T)

- Exploit lazy bit-blasting
  - Bit-blast only BV-atoms, not the whole formula
  - Boolean skeleton of the formula handled by the “main” DPLL, like in DPLL(T)
  - Conjunctions of BV-atoms handled (via bit-blasting) by a “sub”-DPLL (DPLL-BV) that acts as a BV-solver

Standard  
Boolean Interpolation



BV-specific Interpolation  
for conjunctions of constraints

# Interpolation for BV constraints

- A layered approach
- Apply in sequence a chain of procedures of increasing generality and cost
  - Interpolation in EUF
  - Interpolation via equality inlining
  - Interpolation via Linear Integer Arithmetic encoding
  - Interpolation via bit-blasting

# Interpolation in EUF

- Treat all the **BV-operators as uninterpreted** functions
- Exploit **cheap, efficient algorithms** for solving and interpolating modulo EUF
- Possible because we avoid bit-blasting upfront!

Example:

$$A \stackrel{\text{def}}{=} (x_1[32] = 3[32]) \wedge (x_3[32] = x_1[32] \cdot x_2[32])$$
$$B \stackrel{\text{def}}{=} (x_4[32] = x_2[32]) \wedge (x_5[32] = 3[32] \cdot x_4[32]) \wedge \neg(x_3[32] = x_5[32])$$
$$I_{\text{UF}} \stackrel{\text{def}}{=} x_3 = f \cdot (f^3, x_2)$$
$$I_{\text{BV}} \stackrel{\text{def}}{=} x_3[32] = 3[32] \cdot x_2[32]$$

# Interpolation via Equality Inlining

- Interpolation via **quantifier elimination**: given  $(A, B)$ , an interpolant can be computed by eliminating quantifiers from  $\exists_{x \notin B} A$  or from  $\exists_{x \notin A} \neg B$
- In general, this can be very expensive for BV
  - Might require bit-blasting and can cause blow-up of the formula
- Cheap case: non-common variables occurring in “definitional” equalities

**Example:**  $(x = e) \wedge \varphi$  and  $x$  does not occur in  $e$ , then

$$\exists_x ((x = e) \wedge \varphi) \implies \varphi[x \mapsto e]$$

# Interpolation via Equality Inlining

- **Inline definitional equalities** until either all non-common variables are removed, or a fixpoint is reached
- Try both from  $A$  and  $\neg B$
- If one of them succeeds, we have an interpolant

**Example:**  $A \stackrel{\text{def}}{=} (0_{[24]} :: (x_{4[8]} \cdot x_{5[8]}) \leq_s (0_{[24]} :: x_{1[8]} - 1_{[32]})) \wedge (x_{2[8]} = x_{1[8]}) \wedge (x_{4[8]} = 192_{[8]}) \wedge (x_{5[8]} = 128_{[8]})$

$$B \stackrel{\text{def}}{=} ((x_{3[8]} \cdot x_{6[8]}) = (-(0_{[24]} :: x_{2[8]}))[7 : 0]) \wedge (x_{3[8]} <_u 1_{[8]}) \wedge (0_{[8]} \leq_u x_{3[8]}) \wedge (x_{6[8]} = 1_{[8]})$$

# Interpolation via Equality Inlining

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Example:  $A \stackrel{\text{def}}{=} (0_{[24]} :: (x_{4[8]} \cdot x_{5[8]}) \leq_s (0_{[24]} :: x_{1[8]} - 1_{[32]})) \wedge$   
 $(x_{2[8]} = x_{1[8]}) \wedge (x_{4[8]} = 192_{[8]}) \wedge (x_{5[8]} = 128_{[8]})$

Definitional equalities

$$B \stackrel{\text{def}}{=} ((x_{3[8]} \cdot x_{6[8]}) = (-(0_{[24]} :: x_{2[8]})) [7 : 0]) \wedge$$
$$(x_{3[8]} <_u 1_{[8]}) \wedge (0_{[8]} \leq_u x_{3[8]}) \wedge (x_{6[8]} = 1_{[8]})$$

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# Interpolation via Equality Inlining

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# Interpolation via Equality Inlining

- **Inline definitional equalities** until either all non-common variables are removed, or a fixpoint is reached
- Try both from  $A$  and  $\neg B$
- If one of them succeeds, we have an interpolant

Example:  $A \stackrel{\text{def}}{=} (0_{[24]} :: (x_4_{[8]} \cdot x_5_{[8]}) \leq_s (0_{[24]} :: x_2_{[8]} - 1_{[32]})) \wedge$   
 $\wedge (x_4_{[8]} = 192_{[8]}) \wedge (x_5_{[8]} = 128_{[8]})$

$$B \stackrel{\text{def}}{=} ((x_3_{[8]} \cdot x_6_{[8]}) = (- (0_{[24]} :: x_2_{[8]})) [7 : 0]) \wedge$$
$$(x_3_{[8]} <_u 1_{[8]}) \wedge (0_{[8]} \leq_u x_3_{[8]}) \wedge (x_6_{[8]} = 1_{[8]})$$

# Interpolation via Equality Inlining

- **Inline definitional equalities** until either all non-common variables are removed, or a fixpoint is reached
- Try both from  $A$  and  $\neg B$
- If one of them succeeds, we have an interpolant

Example:  $A \stackrel{\text{def}}{=} (0_{[24]} :: (192_{[8]} \cdot 128_{[8]}) \leq_s (0_{[24]} :: x_{2[8]} - 1_{[32]}))$

$\wedge$   $\wedge$

$$B \stackrel{\text{def}}{=} ((x_{3[8]} \cdot x_{6[8]}) = (- (0_{[24]} :: x_{2[8]})) [7 : 0]) \wedge$$
$$(x_{3[8]} <_u 1_{[8]}) \wedge (0_{[8]} \leq_u x_{3[8]}) \wedge (x_{6[8]} = 1_{[8]})$$

# Interpolation via Equality Inlining

- **Inline definitional equalities** until either all non-common variables are removed, or a fixpoint is reached
- Try both from  $A$  and  $\neg B$
- If one of them succeeds, we have an interpolant

Example:  $A \stackrel{\text{def}}{=} (0_{[24]} :: (192_{[8]} \cdot 128_{[8]}) \leq_s (0_{[24]} :: x_{2[8]} - 1_{[32]}))$

$\wedge$   $\wedge$

$$I \stackrel{\text{def}}{=} (0_{32} \leq_s (0_{24} :: x_{2[8]} - 1_{[32]}))$$

$$B \stackrel{\text{def}}{=} ((x_{3[8]} \cdot x_{6[8]}) = (- (0_{[24]} :: x_{2[8]})) [7 : 0]) \wedge$$
$$(x_{3[8]} <_u 1_{[8]}) \wedge (0_{[8]} \leq_u x_{3[8]}) \wedge (x_{6[8]} = 1_{[8]})$$

# Interpolation via LIA Encoding

- Simple idea (in principle):
  - Encode a set of BV-constraints into an SMT(LIA)-formula
  - Generate a LIA-interpolant using existing algorithms
  - Map back to a BV-interpolant
  
- However, several problems to solve:
  - Efficiency
  - More importantly, soundness

- Use well-known encodings from BV to SMT(LIA)
  - Encode each BV term  $t_{[n]}$  as an integer variable  $x_t$  and the constraints  $(0 \leq x_t) \wedge (x_t \leq 2^n - 1)$
  - Encode each BV operation as a LIA-formula.

## Examples:

$$t_{[i-j+1]} \stackrel{\text{def}}{=} t_{1[n]}[i : j] \quad \Rightarrow \quad (x_t = m) \wedge (x_{t_1} = 2^{i+1}h + 2^j m + l) \wedge \\ l \in [0, 2^i) \wedge m \in [0, 2^{i-j+1}) \wedge h \in [0, 2^{n-i-1})$$

$$t_{[n]} \stackrel{\text{def}}{=} t_{1[n]} + t_{2[n]} \quad \Rightarrow \quad (x_t = x_{t_1} + x_{t_2} - 2^n \sigma) \wedge (0 \leq \sigma \leq 1)$$

$$t_{[n]} \stackrel{\text{def}}{=} t_{1[n]} \cdot k \quad \Rightarrow \quad (x_t = k \cdot x_{t_1} - 2^n \sigma) \wedge (0 \leq \sigma \leq k)$$

# From LIA-interpolants to BV-interpolants

- “Invert” the LIA encoding to get a BV interpolant
- Unsound in general
  - Issues due to overflow and (un)signedness of operations
- Our (very simple) solution: check the interpolants
  - Given a candidate interpolant  $\hat{I}$ , use our SMT(BV) solver to check the unsatisfiability of  $(A \wedge \neg \hat{I}) \vee (B \wedge \hat{I})$
  - If successful, then  $\hat{I}$  is an interpolant

# From LIA- to BV-interpolants: examples

$$A \stackrel{\text{def}}{=} (y_1[8] = y_5[4] :: y_5[4]) \wedge (y_1[8] = y_2[8]) \wedge (y_5[4] = 1[4])$$

$$B \stackrel{\text{def}}{=} \neg(y_4[8] + 1[8] \leq_u y_2[8]) \wedge (y_4[8] = 1[8])$$

Encoding into LIA:

$$A_{\text{LIA}} \stackrel{\text{def}}{=} (x_{y_2} = 16x_{y_5} + x_{y_5}) \wedge (x_{y_1} = x_{y_2}) \wedge (x_{y_5} = 1) \wedge \\ (x_{y_1} \in [0, 2^8)) \wedge (x_{y_2} \in [0, 2^8)) \wedge (x_{y_5} \in [0, 2^4))$$

$$B_{\text{LIA}} \stackrel{\text{def}}{=} \neg(x_{y_4+1} \leq x_{y_2}) \wedge (x_{y_4+1} = x_{y_4} + 1 - 2^8\sigma) \wedge \\ (x_{y_4} = 1) \wedge \\ (x_{y_4+1} \in [0, 2^8)) \wedge (x_{y_4} \in [0, 2^8)) \wedge (0 \leq \sigma \leq 1)$$

# From LIA- to BV-interpolants: examples

$$A \stackrel{\text{def}}{=} (y_1[8] = y_5[4] :: y_5[4]) \wedge (y_1[8] = y_2[8]) \wedge (y_5[4] = 1[4])$$

$$B \stackrel{\text{def}}{=} \neg(y_4[8] + 1[8] \leq_u y_2[8]) \wedge (y_4[8] = 1[8])$$

LIA-Interpolant:

$$I_{\text{LIA}} \stackrel{\text{def}}{=} (17 \leq x_{y_2})$$

BV-interpolant:

$$I \stackrel{\text{def}}{=} (17[8] \leq_u y_2[8])$$



Good!

# From LIA- to BV-interpolants: examples

$$A \stackrel{\text{def}}{=} (\textcolor{red}{y}_2[8] = 81[8]) \wedge (y_3[8] = 0[8]) \wedge (y_4[8] = \textcolor{red}{y}_2[8])$$

$$B \stackrel{\text{def}}{=} (\textcolor{blue}{y}_{13}[16] = 0[8] :: y_4[8]) \wedge (255[16] \leq_u \textcolor{blue}{y}_{13}[16] + (0[8] :: y_3[8]))$$

Encoding into LIA:

$$A_{\text{LIA}} \stackrel{\text{def}}{=} (x_{y_2} = 81) \wedge (x_{y_3} = 0) \wedge (x_{y_4} = x_{y_2}) \wedge \\ (x_{y_2} \in [0, 2^8)) \wedge (x_{y_3} \in [0, 2^8)) \wedge (x_{y_4} \in [0, 2^8))$$

$$B_{\text{LIA}} \stackrel{\text{def}}{=} (x_{y_{13}} = 2^8 \cdot 0 + x_{y_4}) \wedge (255 \leq x_{y_{13}+(0::y_3)}) \wedge \\ (x_{y_{13}+(0::y_3)} = x_{y_{13}} + 2^8 \cdot 0 + x_{y_3} - 2^{16}\sigma) \wedge \\ (x_{y_{13}} \in [0, 2^{16})) \wedge (x_{y_{13}+(0::y_3)} \in [0, 2^{16})) \wedge \\ (0 \leq \sigma \leq 1)$$

# From LIA- to BV-interpolants: examples

$$A \stackrel{\text{def}}{=} (y_{2[8]} = 81_{[8]}) \wedge (y_{3[8]} = 0_{[8]}) \wedge (y_{4[8]} = y_{2[8]})$$

$$B \stackrel{\text{def}}{=} (y_{13[16]} = 0_{[8]} :: y_{4[8]}) \wedge (255_{[16]} \leq_u y_{13[16]} + (0_{[8]} :: y_{3[8]}))$$

LIA-interpolant:

$$I_{\text{LIA}} \stackrel{\text{def}}{=} (x_{y_3} + x_{y_4} \leq 81)$$

BV-interpolant:

$$\hat{I} \stackrel{\text{def}}{=} (y_{3[8]} + y_{4[8]} \leq_u 81_{[8]})$$

Wrong!

$$B \wedge \hat{I} \neq \perp$$

# From LIA- to BV-interpolants: examples

$$A \stackrel{\text{def}}{=} (y_2[8] = 81[8]) \wedge (y_3[8] = 0[8]) \wedge (y_4[8] = y_2[8])$$

$$B \stackrel{\text{def}}{=} (y_{13}[16] = 0[8] :: y_4[8]) \wedge (255[16] \leq_u y_{13}[16] + (0[8] :: y_3[8]))$$

LIA-interpolant:

$$I_{\text{LIA}} \stackrel{\text{def}}{=} (x_{y_3} + x_{y_4} \leq 81)$$

Addition might  
overflow in BV!

BV-interpolant:

$$\hat{I} \stackrel{\text{def}}{=} (y_3[8] + y_4[8] \leq_u 81[8])$$

Wrong!  
 $B \wedge \hat{I} \not\models \perp$

# From LIA- to BV-interpolants: examples

$$A \stackrel{\text{def}}{=} (y_{2[8]} = 81_{[8]}) \wedge (y_{3[8]} = 0_{[8]}) \wedge (y_{4[8]} = y_{2[8]})$$

$$B \stackrel{\text{def}}{=} (y_{13[16]} = 0_{[8]} :: y_{4[8]}) \wedge (255_{[16]} \leq_u y_{13[16]} + (0_{[8]} :: y_{3[8]}))$$

LIA-interpolant:

$$I_{\text{LIA}} \stackrel{\text{def}}{=} (x_{y_3} + x_{y_4} \leq 81)$$

Addition might  
overflow in BV!

BV-interpolant:

A correct interpolant would be

$$I \stackrel{\text{def}}{=} (0_{[1]} :: y_{3[8]} + 0_{[1]} :: y_{4[8]} \leq_u 81_{[9]})$$

Wrong!

$$B \wedge \hat{I} \not\models \perp$$

# From LIA- to BV-interpolants: examples

$$A \stackrel{\text{def}}{=} \neg(y_4[8] + 1[8] \leq_u y_3[8]) \wedge (y_2[8] = y_4[8] + 1[8])$$

$$B \stackrel{\text{def}}{=} (y_2[8] + 1[8] \leq_u y_3[8]) \wedge (y_7[8] = 3[8]) \wedge (y_7[8] = y_2[8] + 1[8])$$

Encoding into LIA:

$$\begin{aligned} A_{\text{LIA}} \stackrel{\text{def}}{=} & \neg(x_{y_4+1} \leq x_{y_3}) \wedge (x_{y_2} = x_{y_4+1}) \wedge \\ & (x_{y_4+1} = x_{y_4} + 1 - 2^8 \sigma_1) \wedge \\ & (x_{y_2} \in [0, 2^8)) \wedge (x_{y_3} \in [0, 2^8)) \wedge (x_{y_4} \in [0, 2^8)) \wedge \\ & (x_{y_4+1} \in [0, 2^8)) \wedge (0 \leq \sigma_1 \leq 1) \end{aligned}$$

$$\begin{aligned} B_{\text{LIA}} \stackrel{\text{def}}{=} & (x_{y_2+1} \leq x_{y_3}) \wedge (x_{y_7} = 3) \wedge (x_{y_7} = x_{y_2+1}) \wedge \\ & (x_{y_2+1} = x_{y_2} + 1 - 2^8 \sigma_2) \wedge \\ & (x_{y_7} \in [0, 2^8)) \wedge (x_{y_2+1} \in [0, 2^8)) \wedge (0 \leq \sigma_2 \leq 1) \end{aligned}$$

# From LIA- to BV-interpolants: examples

$$A \stackrel{\text{def}}{=} \neg(y_{4[8]} + 1_{[8]} \leq_u y_{3[8]}) \wedge (y_{2[8]} = y_{4[8]} + 1_{[8]})$$

$$B \stackrel{\text{def}}{=} (y_{2[8]} + 1_{[8]} \leq_u y_{3[8]}) \wedge (y_{7[8]} = 3_{[8]}) \wedge (y_{7[8]} = y_{2[8]} + 1_{[8]})$$

LIA-interpolant:

$$I_{\text{LIA}} \stackrel{\text{def}}{=} (-255 \leq x_{y_2} - x_{y_3} + 256 \lfloor -1 \frac{x_{y_2}}{256} \rfloor)$$

BV-interpolant: (after fixing overflows)

$$\hat{I}' \stackrel{\text{def}}{=} (65281_{[16]} \leq_u (0_{[8]} :: y_{2[8]}) - (0_{[8]} :: y_{3[8]}) + 256_{[16]} \cdot (65535_{[16]} \cdot (0_{[8]} :: y_{2[8]}) /_u 256_{[16]}))$$

# From LIA- to BV-interpolants: examples

$$A \stackrel{\text{def}}{=} \neg(y_4[8] + 1[8] \leq_u y_3[8]) \wedge (y_2[8] = y_4[8] + 1[8])$$

$$B \stackrel{\text{def}}{=} (y_2[8] + 1[8] \leq_u y_3[8]) \wedge (y_7[8] = 3[8]) \wedge (y_7[8] = y_2[8] + 1[8])$$

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In this case, the problem is also the sign

Still Wrong!

# From LIA- to BV-interpolants: examples

$$A \stackrel{\text{def}}{=} \neg(y_{4[8]} + 1_{[8]} \leq_u y_{3[8]}) \wedge (y_{2[8]} = y_{4[8]} + 1_{[8]})$$

$$B \stackrel{\text{def}}{=} (y_{2[8]} + 1_{[8]} \leq_u y_{3[8]}) \wedge (y_{7[8]} = 3_{[8]}) \wedge (y_{7[8]} = y_{2[8]} + 1_{[8]})$$

LIA-interpolant:

$$I_{\text{LIA}} \stackrel{\text{def}}{=} (-255 \leq x_{y_2} - x_{y_3} + 256 \lfloor -1 \frac{x_{y_2}}{256} \rfloor)$$

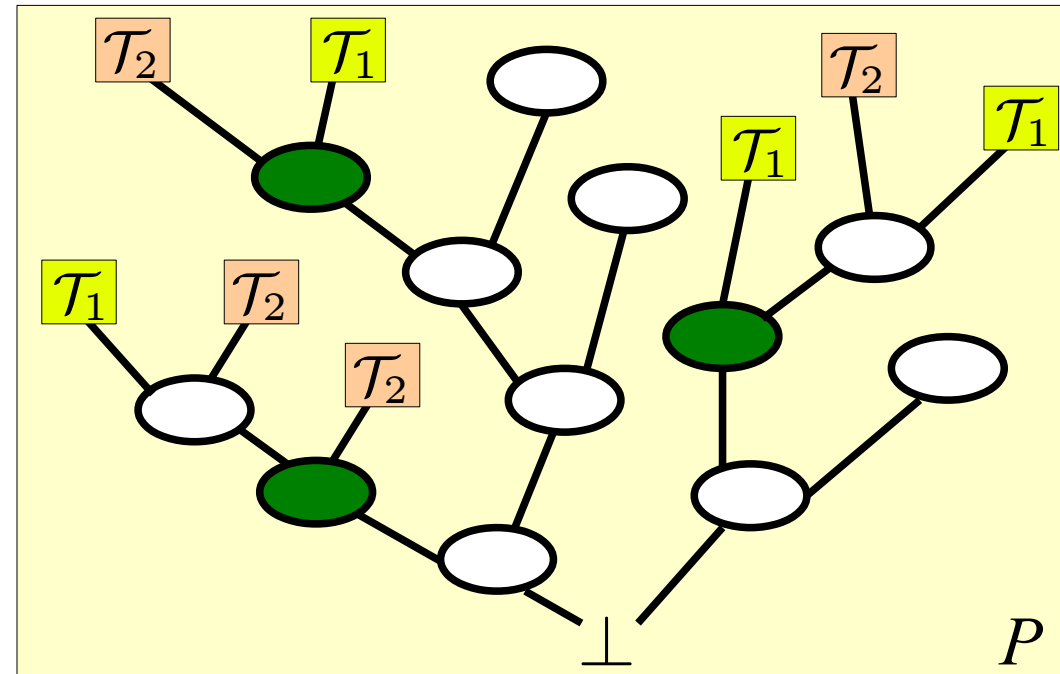
BV-interpolant:

$$I \stackrel{\text{def}}{=} (65281_{[16]} \leq_s (0_{[8]} :: y_{2[8]}) - (0_{[8]} :: y_{3[8]}) + \\ 256_{[16]} \cdot (65535_{[16]} \cdot (0_{[8]} :: y_{2[8]}) /_u 256_{[16]}))$$

Correct interpolant

# Interpolation in combined theories

- **Delayed Theory Combination (DTC)**: use the **DPLL** engine to perform **theory combination**
  - Independent  $\mathcal{T}_i$ -solvers, that interact only with DPLL
  - **How**: Boolean search space augmented with **interface equalities**
    - Equalities between variables shared by the two theories
- Combination of theories **encoded directly in the proof** of unsatisfiability  $P$ 
  - $\mathcal{T}_i$ -lemmas for the individual theories
  - $P$  contains **interface equalities**



# Interpolation in combined theories

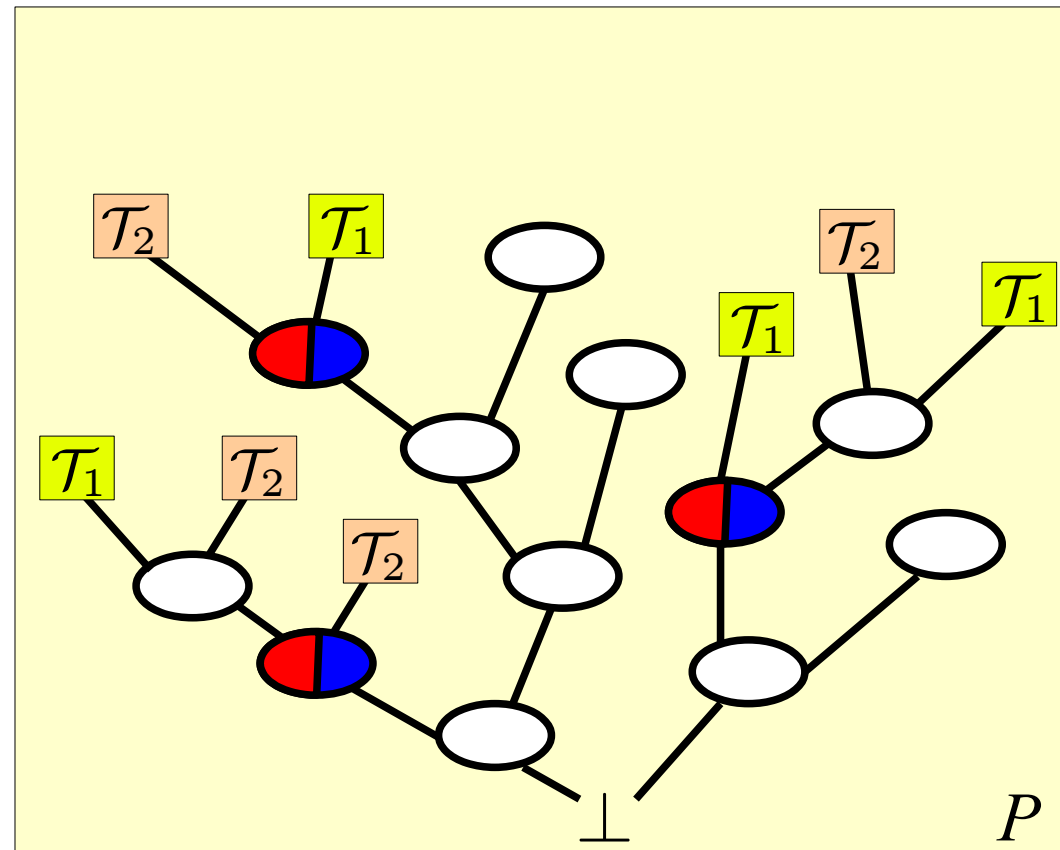
## ■ Problem for interpolation:

- Some interface equalities ( $x = y$ ) are **AB**-mixed:  $x \notin B$ ,  $y \notin A$
- *Interpolation procedures don't work with AB-mixed terms*

## ■ Solution: Split AB-mixed equalities occurring in $P$ , and fix the proof

- **How:** Split each  $\mathcal{T}$ -lemma  $\eta \vee (x = y)$  into  $(\eta \vee (x = t)) \wedge \eta \vee (t = y)$  with  $t \in A \cap B$  using available algorithms

- $\mathcal{T}_i$ 's must be **equality-interpolating** and **convex**
- Propagate the changes throughout  $P$



# Interpolation in combined theories

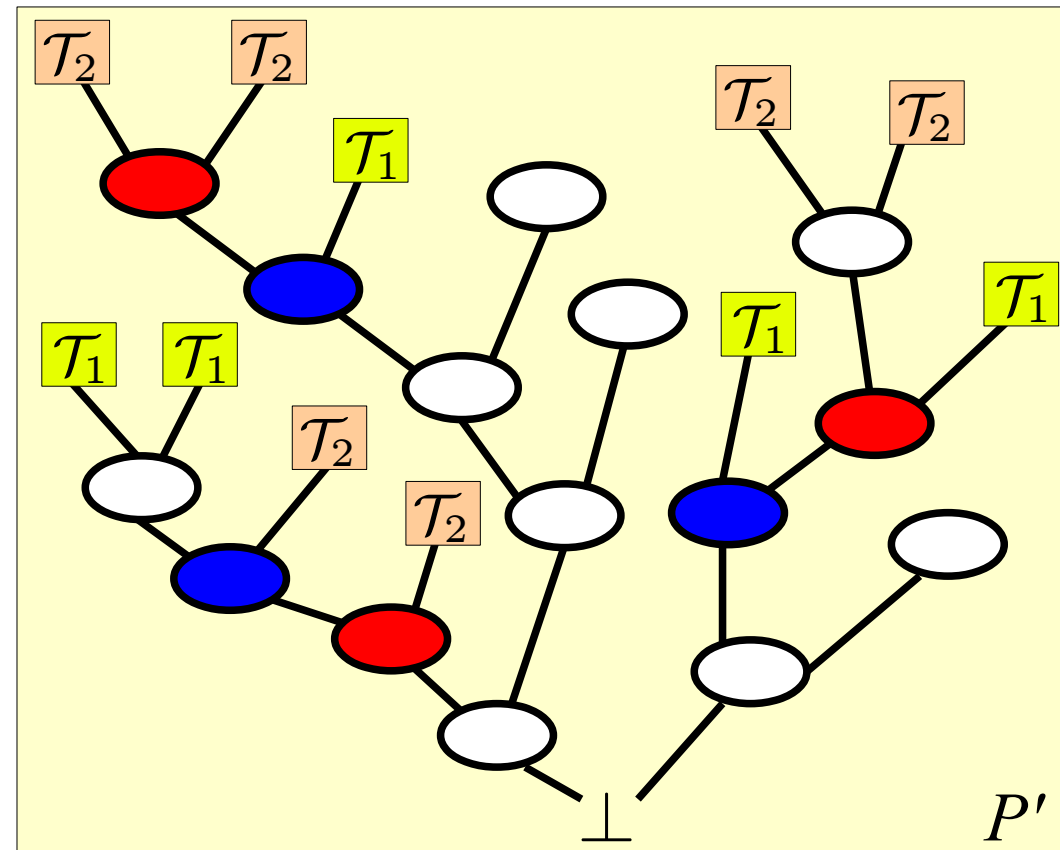
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- $\mathcal{T}_i$ 's must be **equality-interpolating** and **convex**
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# Interpolation in combined theories

## ■ Problem for interpolation:

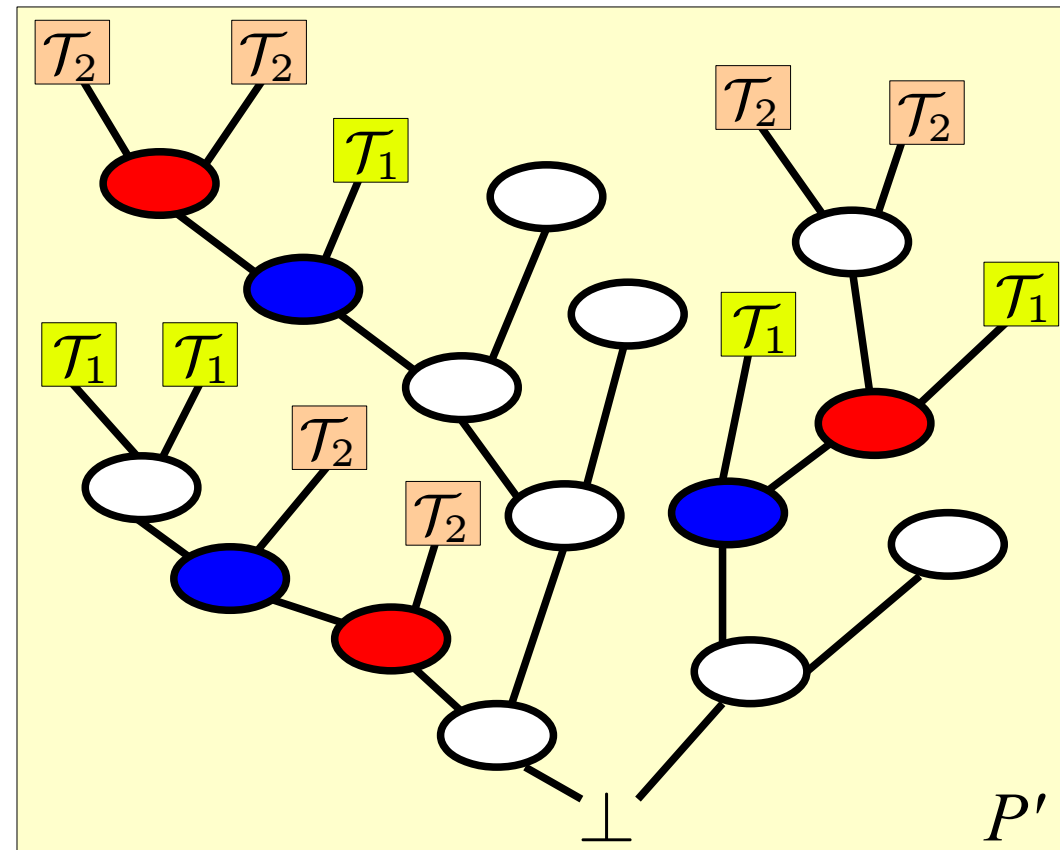
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- *Interpolation procedures don't work with AB-mixed terms*

## ■ Solution: Split AB-mixed equalities occurring in $P$ , and fix the proof

- How: Split each  $\mathcal{T}$ -lemma

Problem: splitting can cause exponential blow-up in  $P$

Solution: control the kind of proofs generated by DPLL, so that the splitting can be performed **efficiently** (ie-local proofs)



# Interpolation in combined theories

- After splitting AB-mixed equalities, we can compute an interpolant as usual
  - *Nothing special needed for theory combination!*
  - Because theory combination is encoded in the proof, we can reuse the Boolean interpolation algorithm
- Features:
  - No need of ad-hoc interpolant combination procedures
  - Exploit state-of-the-art SMT solvers, based on (variants of) DTC
  - Split only when necessary

# Example

$$A := (a_1 = f(x_1)) \wedge (z - x_1 = 1) \wedge (a_1 + z = 0)$$

$$B := (a_2 = f(x_2)) \wedge (z - x_2 = 1) \wedge (a_2 + z = 1)$$

# Example

$$A := (a_1 = f(x_1)) \wedge (z - x_1 = 1) \wedge (a_1 + z = 0)$$

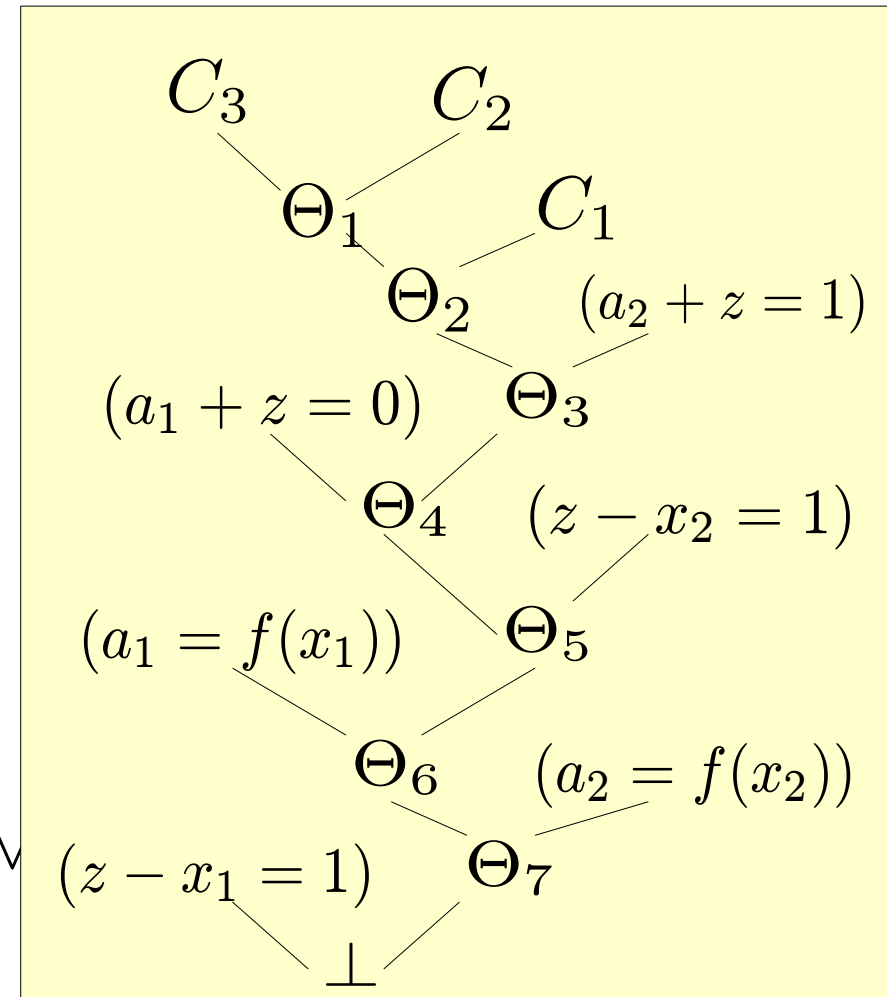
$$B := (a_2 = f(x_2)) \wedge (z - x_2 = 1) \wedge (a_2 + z = 1)$$

**T-lemmas:**

$$C_1 \equiv (\textcolor{red}{x}_1 = \textcolor{blue}{x}_2) \vee \neg(z - x_1 = 1) \vee \neg(z - x_2 = 1)$$

$$C_2 \equiv (\textcolor{red}{a}_1 = \textcolor{blue}{a}_2) \vee \neg(a_2 = f(x_2)) \vee \neg(a_1 = f(x_1)) \vee \neg(\textcolor{red}{x}_1 = \textcolor{blue}{x}_2)$$

$$C_3 \equiv \neg(a_1 + z = 0) \vee \neg(a_2 + z = 1) \vee \neg(\textcolor{red}{a}_1 = \textcolor{blue}{a}_2)$$



# Example

$$A := (a_1 = f(x_1)) \wedge (z - x_1 = 1) \wedge (a_1 + z = 0)$$

$$B := (a_2 = f(x_2)) \wedge (z - x_2 = 1) \wedge (a_2 + z = 1)$$

Pivot:  $(a_1 = a_2)$

Pivot:  $(x_1 = x_2)$

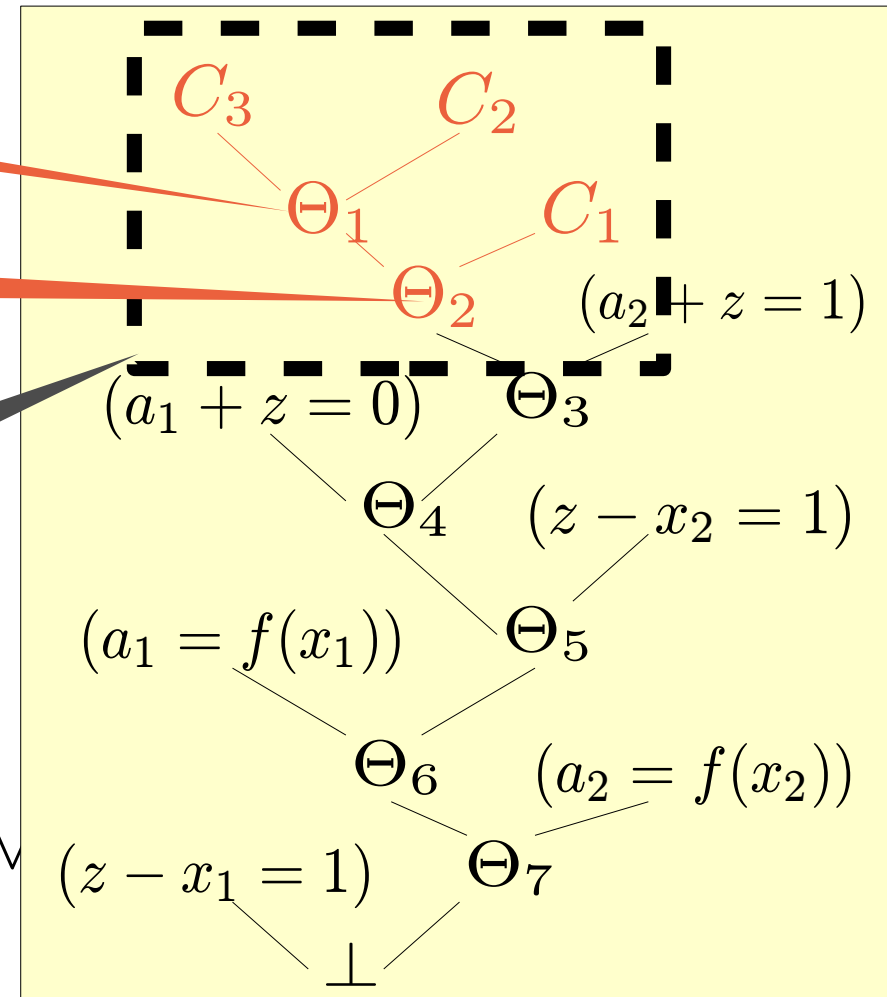
T-lemmas:

$$C_1 \equiv (\textcolor{red}{x}_1 = \textcolor{blue}{x}_2) \vee \neg(z - x_1 = 1) \vee \neg(z - x_2 = 1)$$

$$C_2 \equiv (\textcolor{red}{a}_1 = \textcolor{blue}{a}_2) \vee \neg(a_2 = f(x_2)) \vee \neg(a_1 = f(x_1)) \vee \neg(\textcolor{red}{x}_1 = \textcolor{blue}{x}_2)$$

$$C_3 \equiv \neg(a_1 + z = 0) \vee \neg(a_2 + z = 1) \vee \neg(\textcolor{red}{a}_1 = \textcolor{blue}{a}_2)$$

subproof  
with int.eq.s.



# Example

$$A := (a_1 = f(x_1)) \wedge (z - x_1 = 1) \wedge (a_1 + z = 0)$$

$$B := (a_2 = f(x_2)) \wedge (z - x_2 = 1) \wedge (a_2 + z = 1)$$

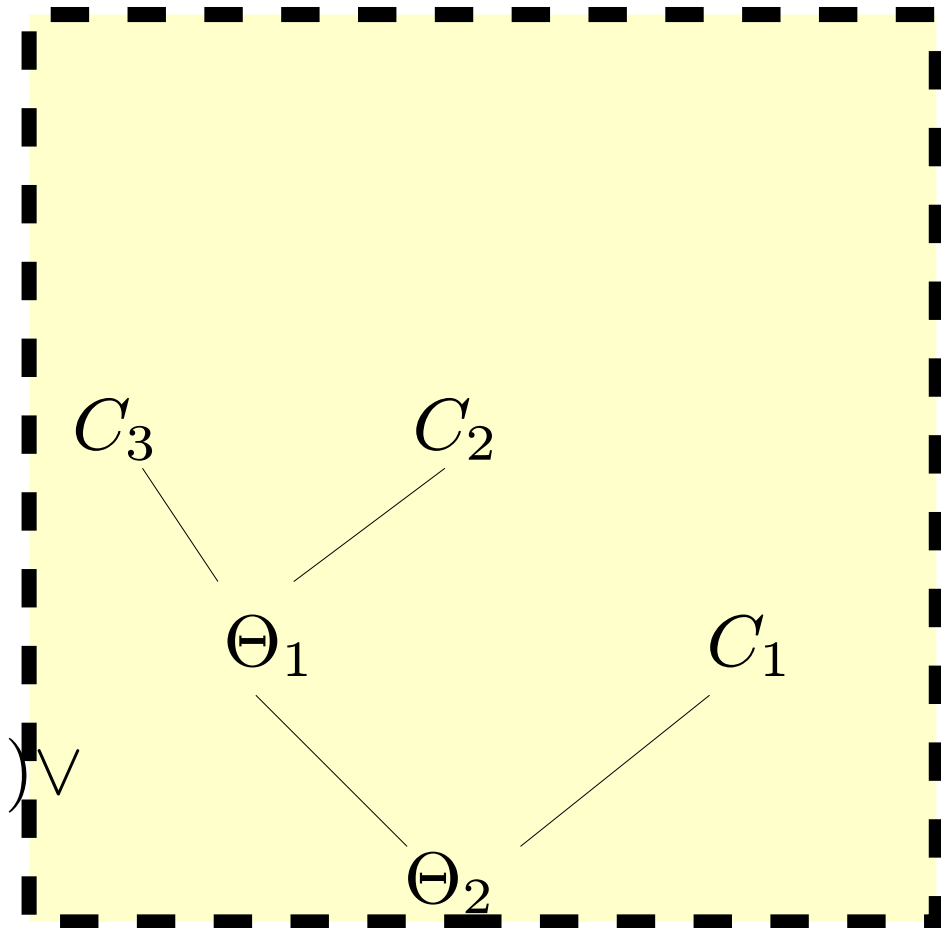
$P^{ie}$  subproof:

$T$ -lemmas:

$$C_1 \equiv (\textcolor{red}{x}_1 = \textcolor{blue}{x}_2) \vee \neg(z - x_1 = 1) \vee \neg(z - x_2 = 1)$$

$$C_2 \equiv (\textcolor{red}{a}_1 = \textcolor{blue}{a}_2) \vee \neg(a_2 = f(x_2)) \vee \neg(a_1 = f(x_1)) \vee \neg(\textcolor{red}{x}_1 = \textcolor{blue}{x}_2)$$

$$C_3 \equiv \neg(a_1 + z = 0) \vee \neg(a_2 + z = 1) \vee \neg(\textcolor{red}{a}_1 = \textcolor{blue}{a}_2)$$



# Example

$$A := (a_1 = f(x_1)) \wedge (z - x_1 = 1) \wedge (a_1 + z = 0)$$

$$B := (a_2 = f(x_2)) \wedge (z - x_2 = 1) \wedge (a_2 + z = 1)$$

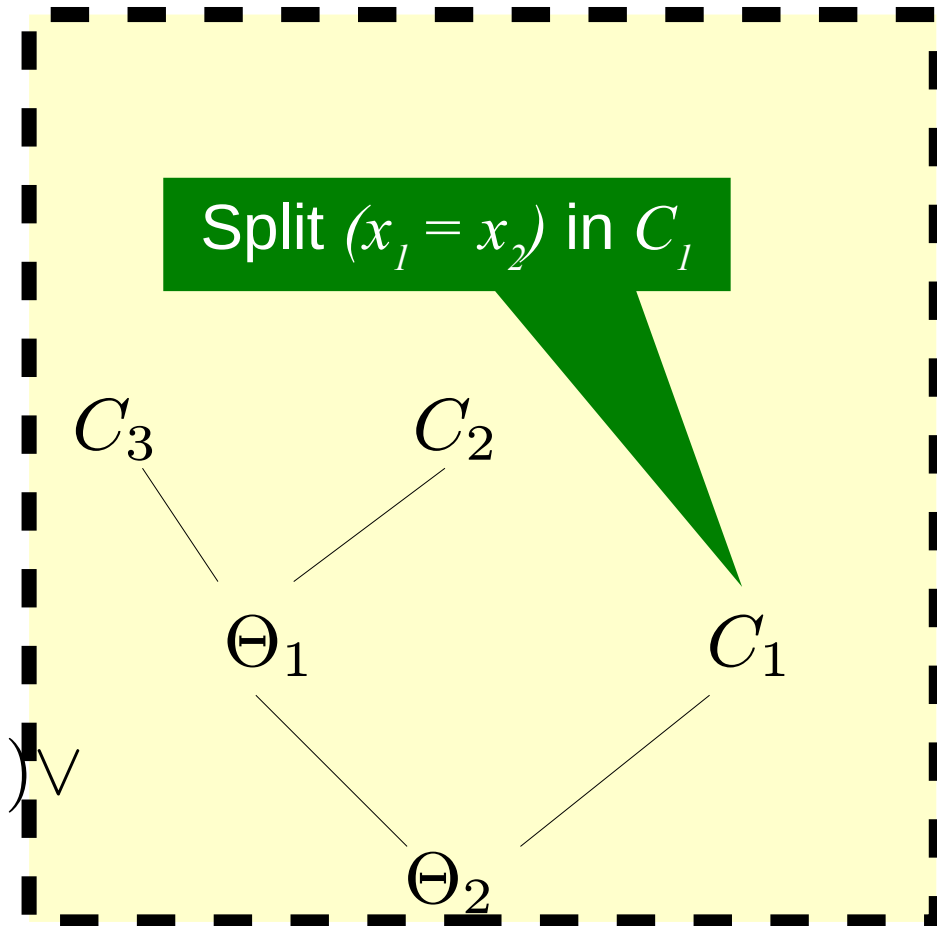
*Pie* subproof:

*T*-lemmas:

$$C_1 \equiv (\textcolor{red}{x}_1 = \textcolor{blue}{x}_2) \vee \neg(z - x_1 = 1) \vee \neg(z - x_2 = 1)$$

$$C_2 \equiv (\textcolor{red}{a}_1 = \textcolor{blue}{a}_2) \vee \neg(a_2 = f(x_2)) \vee \neg(a_1 = f(x_1)) \vee \neg(\textcolor{red}{x}_1 = \textcolor{blue}{x}_2)$$

$$C_3 \equiv \neg(a_1 + z = 0) \vee \neg(a_2 + z = 1) \vee \neg(\textcolor{red}{a}_1 = \textcolor{blue}{a}_2)$$



# Example

$$A := (a_1 = f(x_1)) \wedge (z - x_1 = 1) \wedge (a_1 + z = 0)$$

$$B := (a_2 = f(x_2)) \wedge (z - x_2 = 1) \wedge (a_2 + z = 1)$$

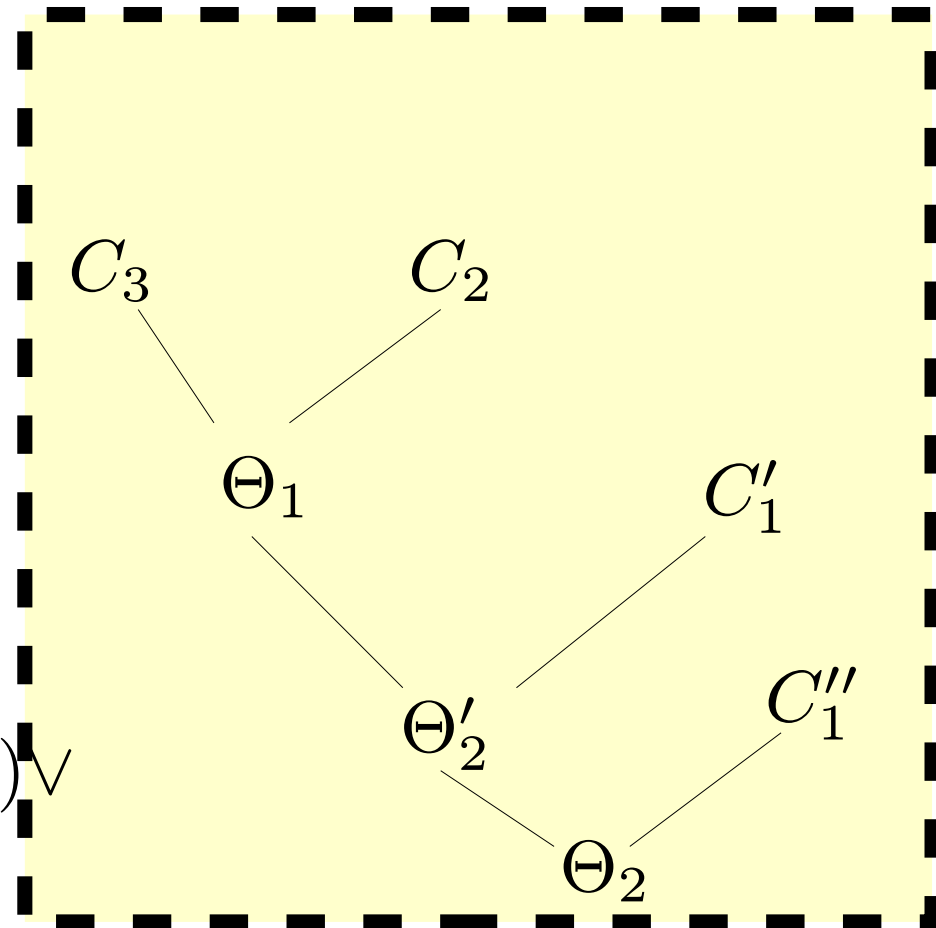
*Pie* subproof:

$$C'_1 \equiv (x_1 = z - 1) \vee \neg(z - x_1 = 1) \vee \neg(z - x_2 = 1)$$

$$C''_1 \equiv (z - 1 = x_2) \vee \neg(z - x_1 = 1) \vee \neg(z - x_2 = 1)$$

$$C_2 \equiv (a_1 = a_2) \vee \neg(a_2 = f(x_2)) \vee \neg(a_1 = f(x_1)) \vee \neg(a_1 = a_2)$$

$$C_3 \equiv \neg(a_1 + z = 0) \vee \neg(a_2 + z = 1) \vee \neg(a_1 = a_2)$$



# Example

$$A := (a_1 = f(x_1)) \wedge (z - x_1 = 1) \wedge (a_1 + z = 0)$$

$$B := (a_2 = f(x_2)) \wedge (z - x_2 = 1) \wedge (a_2 + z = 1)$$

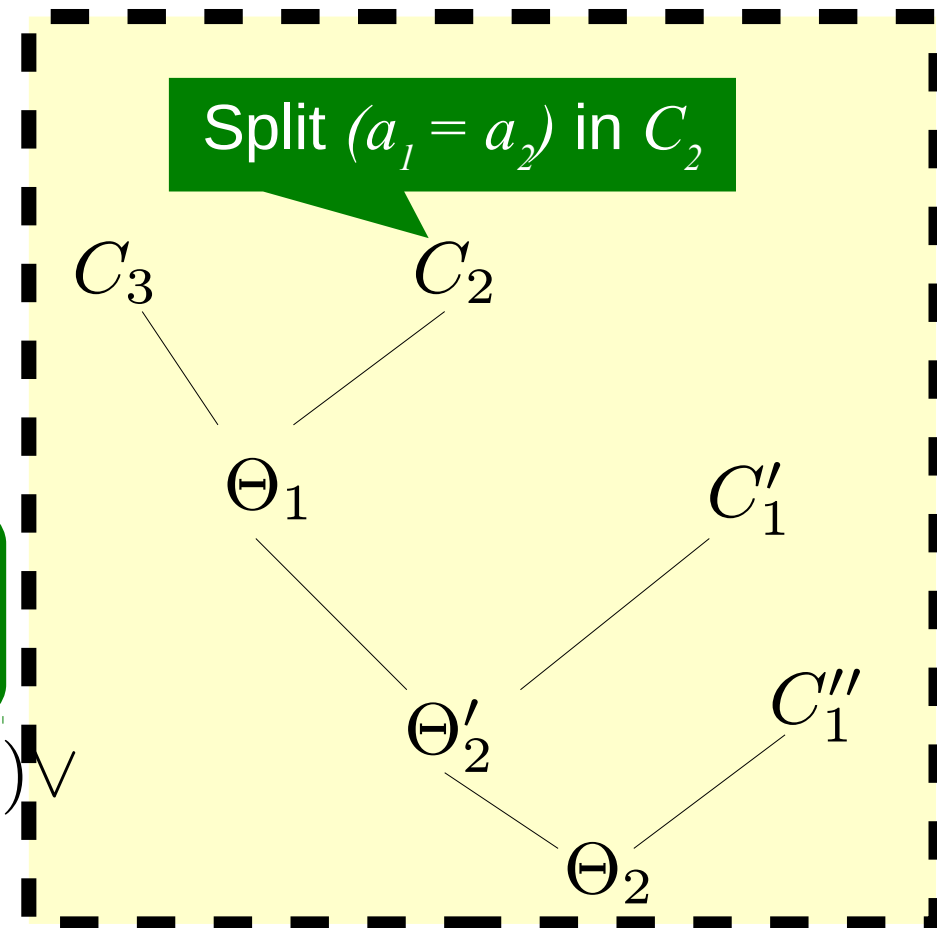
*Pie* subproof:

$$C'_1 \equiv (x_1 = z - 1) \vee \neg(z - x_1 = 1) \vee \neg(z - x_2 = 1)$$

$$C''_1 \equiv (z - 1 = x_2) \vee \neg(z - x_1 = 1) \vee \neg(z - x_2 = 1)$$

$$C_2 \equiv (a_1 = a_2) \vee \neg(a_2 = f(x_2)) \vee \neg(a_1 = f(x_1)) \vee \neg(a_1 = a_2)$$

$$C_3 \equiv \neg(a_1 + z = 0) \vee \neg(a_2 + z = 1) \vee \neg(a_1 = a_2)$$



# Example

$$A := (a_1 = f(x_1)) \wedge (z - x_1 = 1) \wedge (a_1 + z = 0)$$

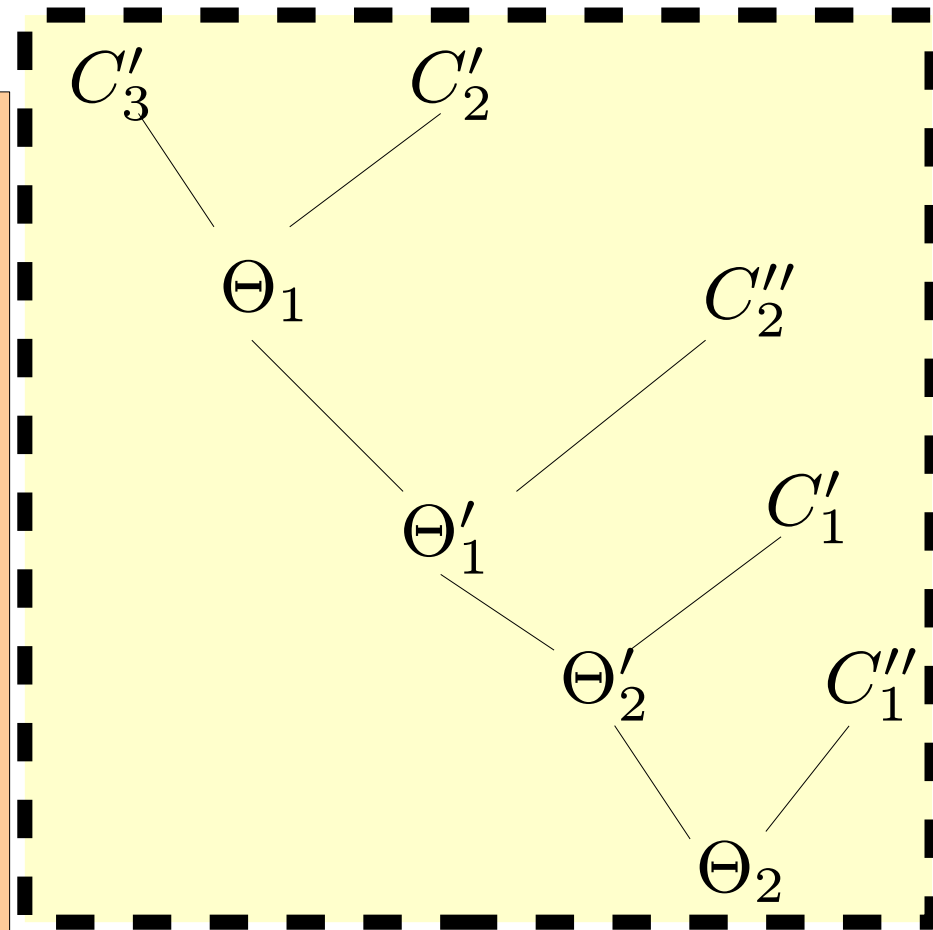
$$B := (a_2 = f(x_2)) \wedge (z - x_2 = 1) \wedge (a_2 + z = 1)$$

*Pie* subproof:

$$C'_2 \equiv (a_1 = f(z - 1)) \vee \neg(a_2 = f(x_2)) \vee \\ \neg(a_1 = f(x_1)) \vee \neg(x_1 = z - 1) \vee \\ \neg(z - 1 = x_2)$$

$$C''_2 \equiv (f(z - 1) = a_2) \vee \neg(a_2 = f(x_2)) \vee \\ \neg(a_1 = f(x_1)) \vee \neg(x_1 = z - 1) \vee \\ \neg(z - 1 = x_2)$$

$$C'_3 \equiv \neg(a_1 + z = 0) \vee \neg(a_2 + z = 1) \vee \\ \neg(a_1 = f(z - 1)) \vee \neg(f(z - 1) = a_2)$$



# Proof Tree Preserving Interpolation

- [Christ, Hoenicke and Nutz, TACAS 2013]
- Interpolants with **AB**-mixed literals **without proof rewriting**
  - Replace **AB**-mixed terms  $(s \leq t)$  with  $(s \leq x) \wedge (x \leq t)$  in leaves, where  $x$  is a fresh **purification variable**
  - Eliminate the purification variable when resolving on  $(s \leq t)$

$$\frac{C_1 \vee (s \leq t) [I_1(x)] \quad C_2 \vee \neg(s \leq t) [I_2(x)]}{C_1 \vee C_2 [I_3]}$$

- **Advantages:**
  - no need of proof rewriting
  - handles also for non-convex theories

- **Drawbacks:**
  - need  $T$ -specific interpolation rules for resolution steps
  - more complex interpolation system

# From Binary to Sequence Interpolants

- An ordered sequence of formulae  $F_1, \dots, F_n$  such that  $\bigwedge_i F_i \models \perp$
- We want a **sequence of interpolants**  $I_1, \dots, I_{n-1}$  such that
  - $I_k$  is an interpolant for  $(\bigwedge_{i=1}^k F_i, \bigwedge_{j=k+1}^n F_j)$
  - $F_k \wedge I_{k-1} \models I_k$  for all  $k \in [2, n-1]$
- Needed in various applications (e.g. **abstraction refinement**)
- **How to compute them?**
  - In general, if we compute arbitrary binary interpolants for  $(\bigwedge_{i=1}^k F_i, \bigwedge_{j=k+1}^n F_j)$ , the second condition will not hold

# A simple solution

- Compute  $I_1$  as an interpolant of  $(F_1, \bigwedge_{j=2}^n F_j)$
- Compute  $I_k$  as an interpolant of  $(I_{k-1} \wedge F_k, \bigwedge_{j=k+1}^n F_j)$

■ **Claim:**  $I_k$  is an interpolant for  $(\bigwedge_{i=1}^k F_i, \bigwedge_{j=k+1}^n F_j)$

■ **Proof (sketch):**

- By ind.hyp.  $I_{k-1}$  is an interpolant for  $(\bigwedge_{i=1}^{k-1} F_i, \bigwedge_{j=k}^n F_j)$   
so  $\bigwedge_{i=1}^{k-1} F_i \models I_{k-1}$  and  $I_{k-1} \wedge F_k \wedge \bigwedge_{j=k+1}^n F_j \models \perp$

■ **Advantages:**

- simple to implement
- can use any off-the-shelf binary interpolation

■ **Drawback:** requires  $n-1$  SMT calls

# A more efficient algorithm

- Compute an SMT **proof of unsatisfiability**  $P$  for  $\bigwedge_{i=1}^n F_i$
- Compute each  $I_k := \text{Interpolant}(\bigwedge_{i=1}^k F_i, \bigwedge_{j=k+1}^n F_j)$   
**from the same proof**  $P$
- **Theorem:**  $F_k \wedge I_{k-1} \models I_k$

# A more efficient algorithm

- Compute an SMT **proof of unsatisfiability**  $P$  for  $\bigwedge_{i=1}^n F_i$
- Compute each  $I_k := \text{Interpolant}(\bigwedge_{i=1}^k F_i, \bigwedge_{j=k+1}^n F_j)$   
**from the same proof**  $P$
- **Theorem:**  $F_k \wedge I_{k-1} \models I_k$
- **Proof (sketch) – case  $n=3$ :**
  - Let  $C$  be a node of  $P$  with partial interpolants  $I'$  and  $I''$  for the partitionings  $(F_1, F_2 \wedge F_3)$  and  $(F_1 \wedge F_2, F_3)$  resp. Then we can prove, by induction on the structure of  $P$ , that:

$$I' \wedge F_2 \models I'' \vee \bigvee \{l \in C \mid \text{var}(l) \notin F_3\}$$
  - The theorem then follows as a corollary
  - Works also for DTC-rewritten proofs

*DISCLAIMER: this is **very** incomplete. Apologies to missing authors/works*

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Thank You